

SIM Science Studies Workshop

SIM Lite Operations

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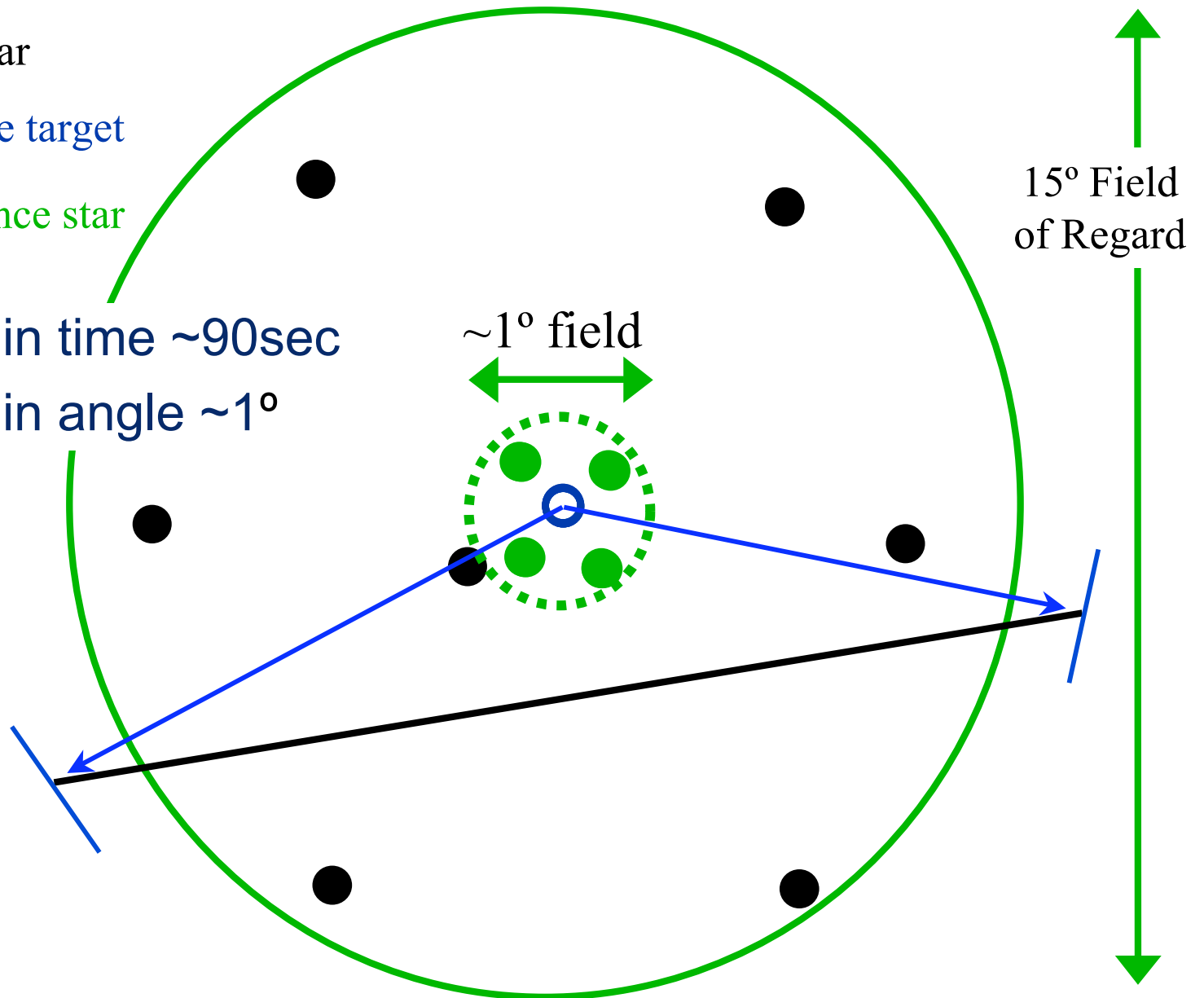
Summary

- Observing modes
 - Narrow-angle (differential) astrometry
 - Wide-angle (global) astrometry
 - Astrometric grid
- Orbit
- Notional scheduling timeline
- A tile-oriented view of time allocation
- Global view of science observing time assignment
- Planning an observation campaign
 - Wide-angle
 - Narrow-angle
 - TOO
- Color shift astrometry
- Web-based time estimators

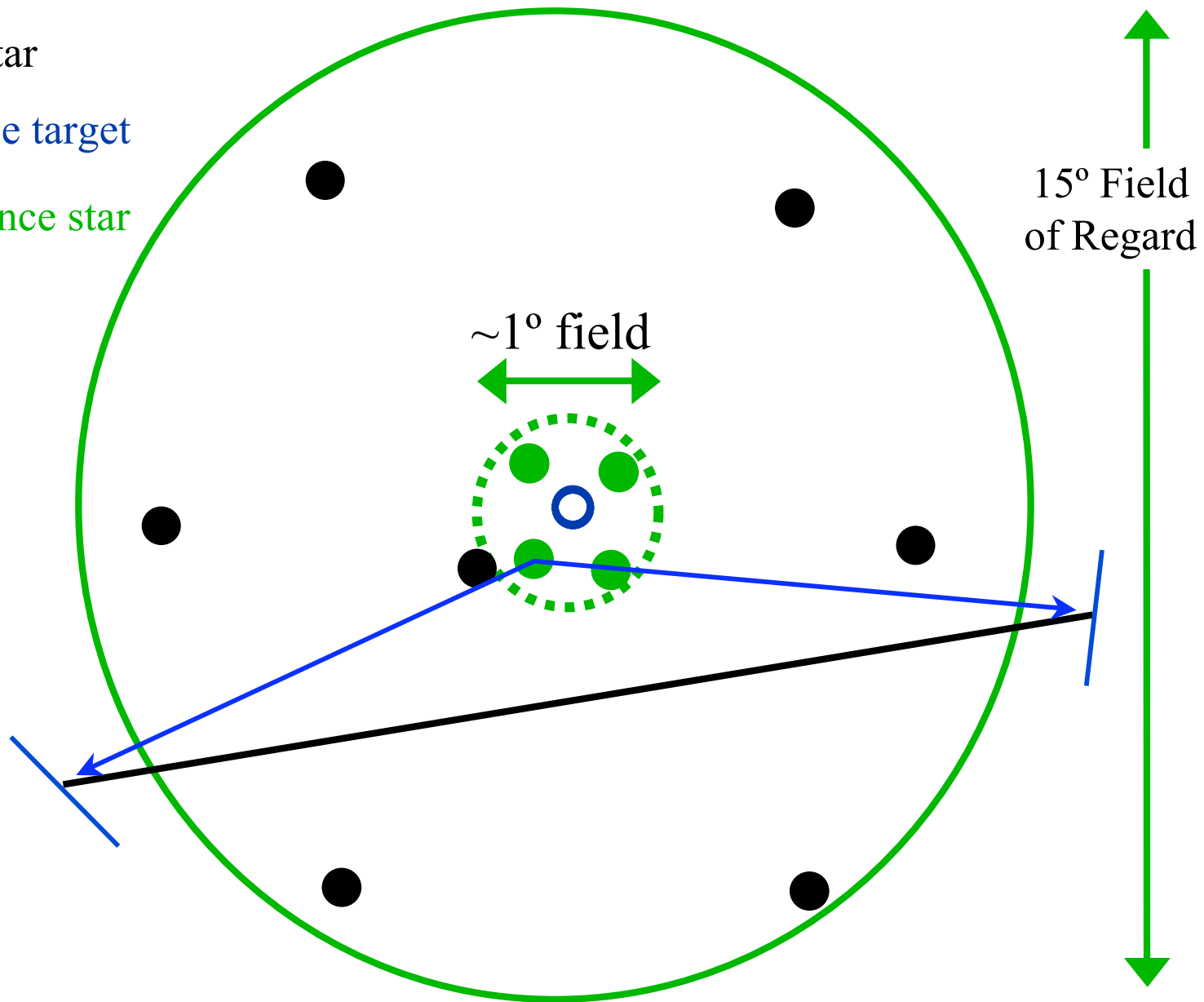
Planet Search Observing Scenario

- Grid star
- Science target
- Reference star

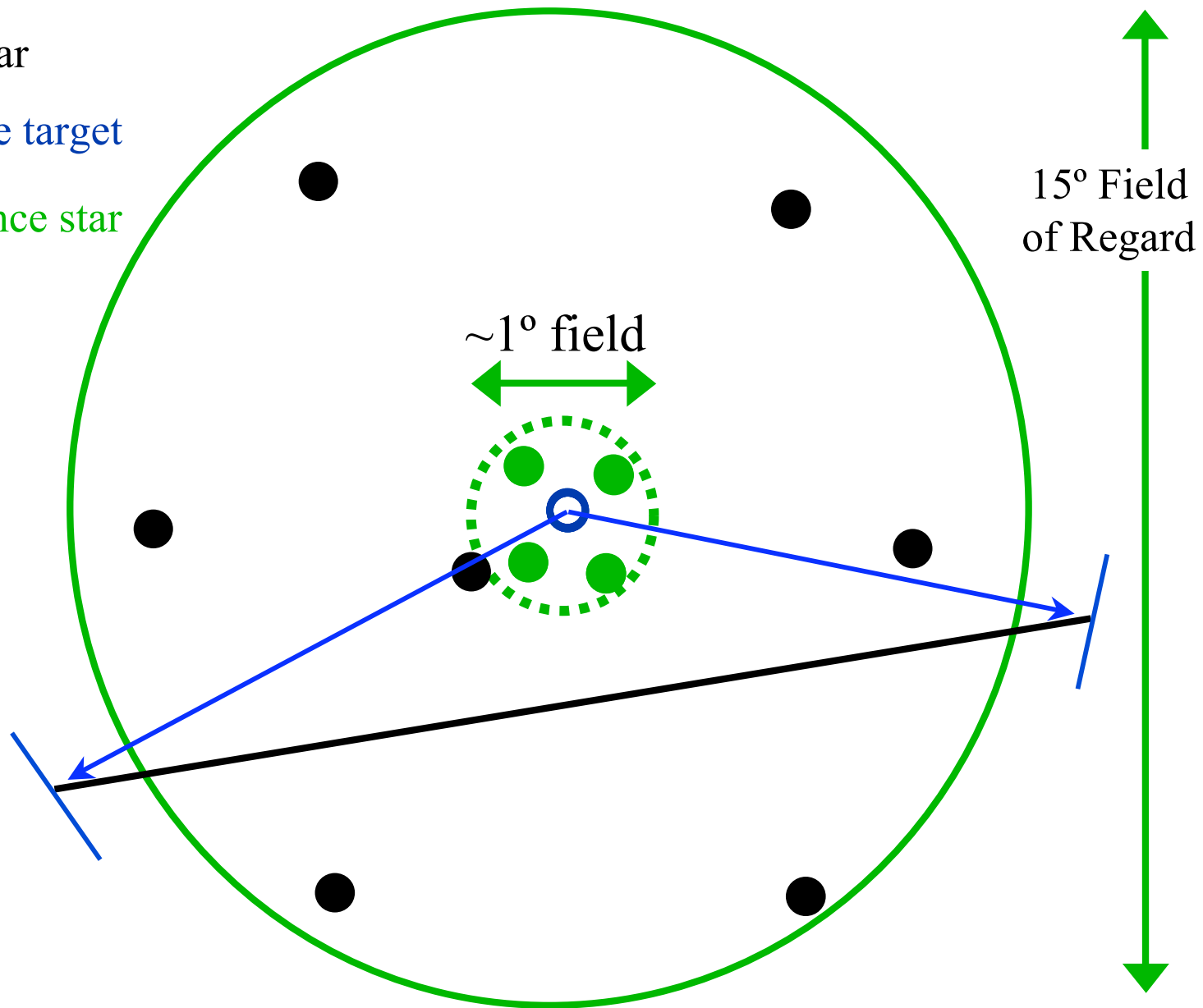
- Differential in time $\sim 90\text{sec}$
- Differential in angle $\sim 1^\circ$



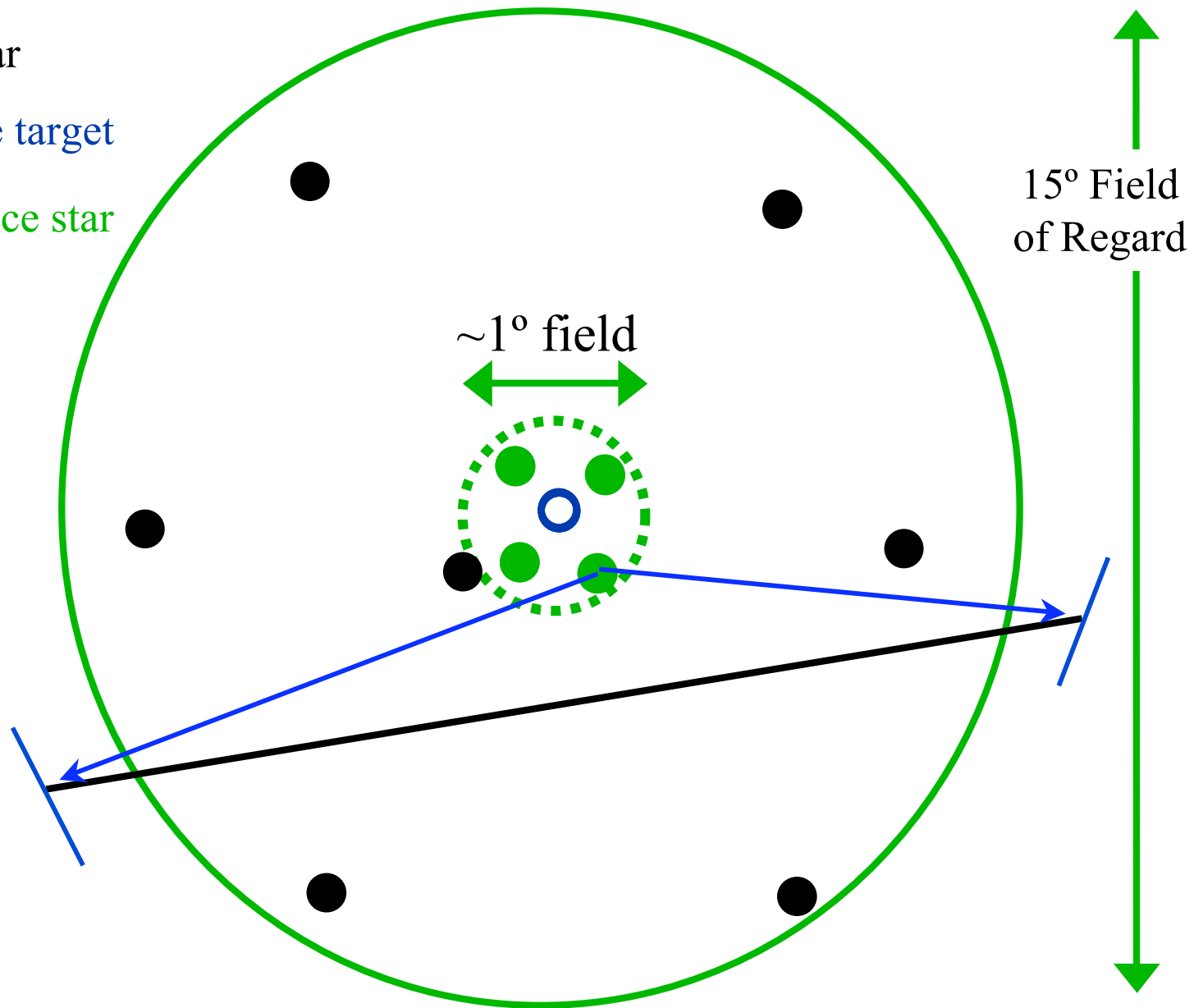
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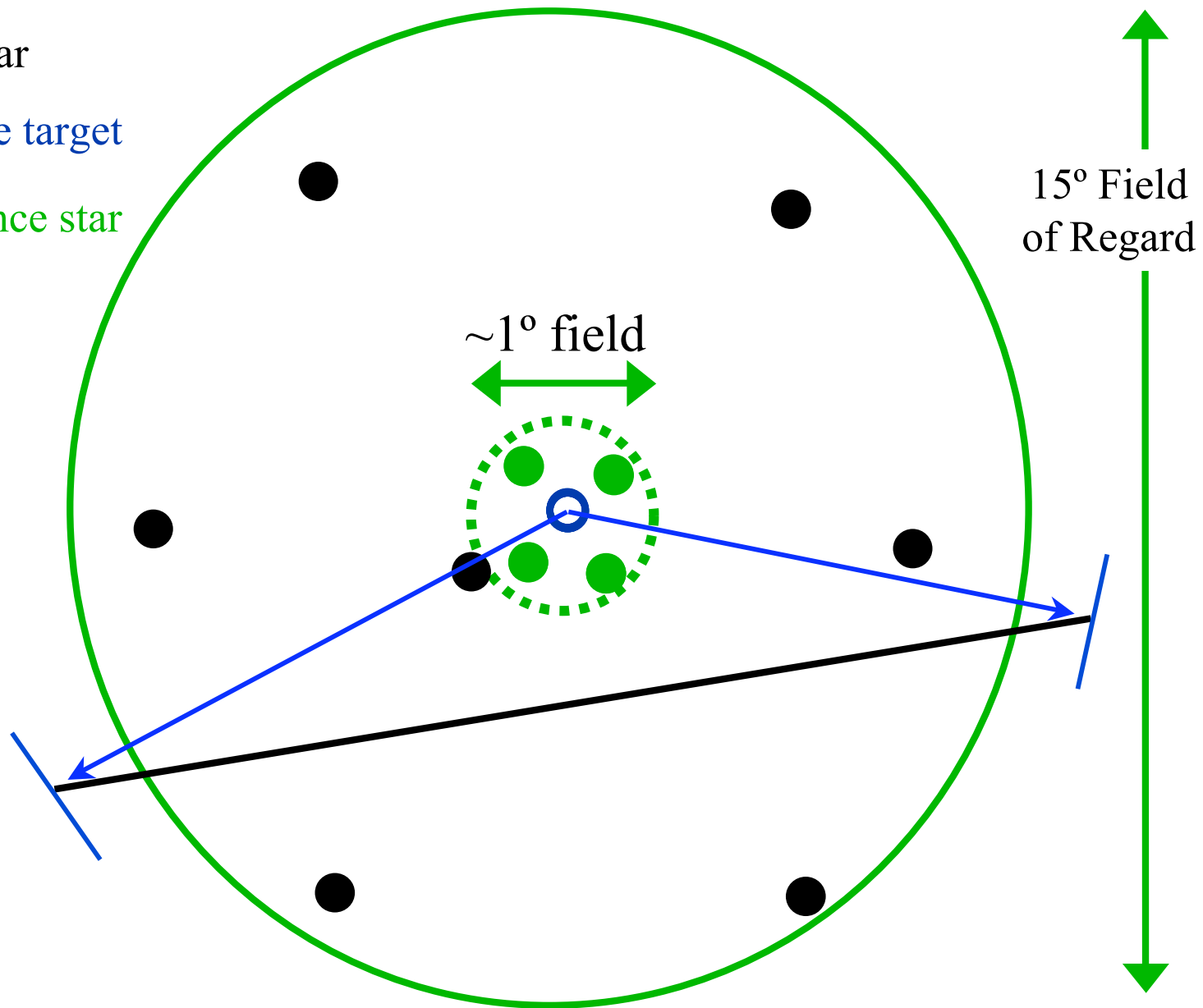
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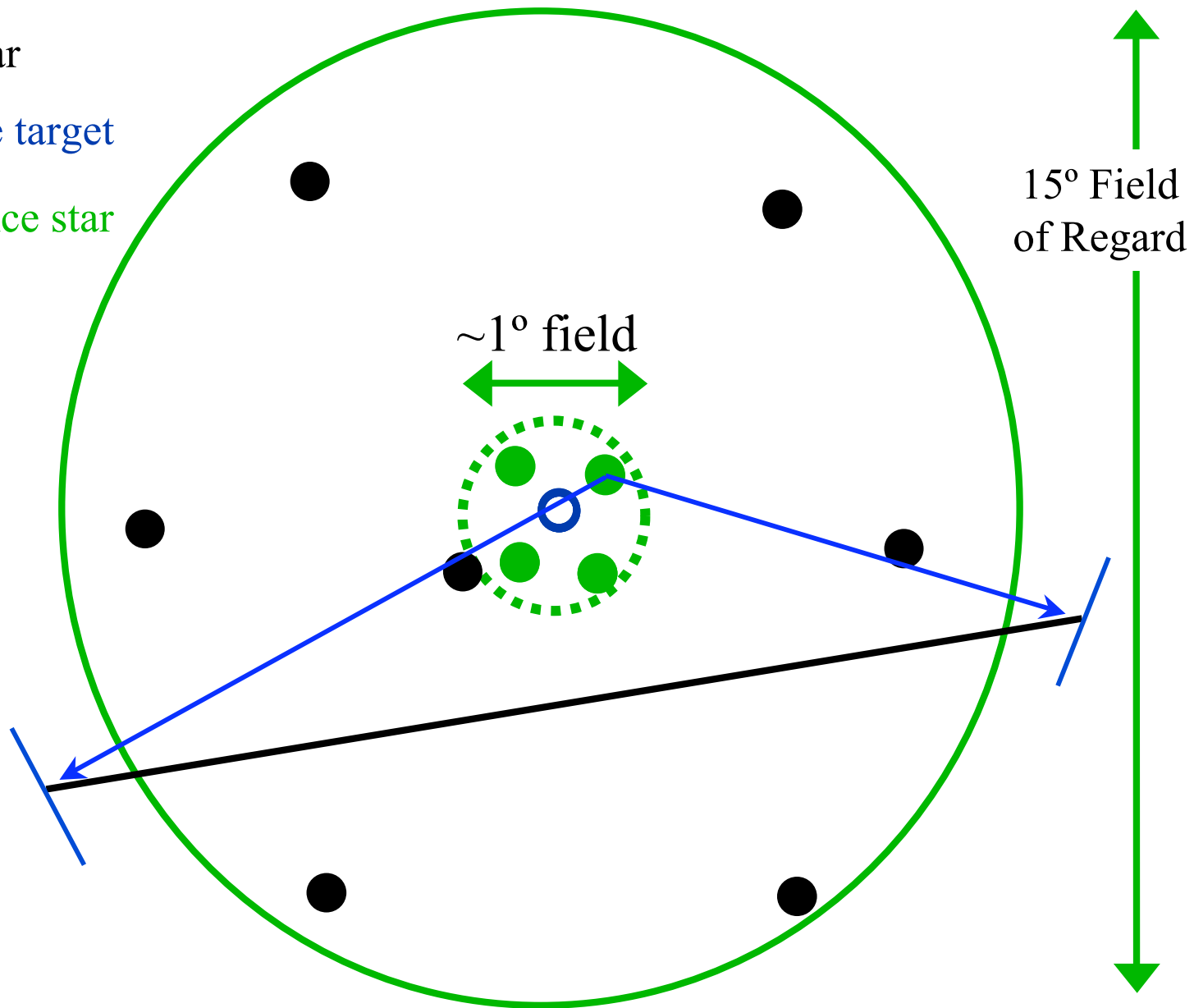
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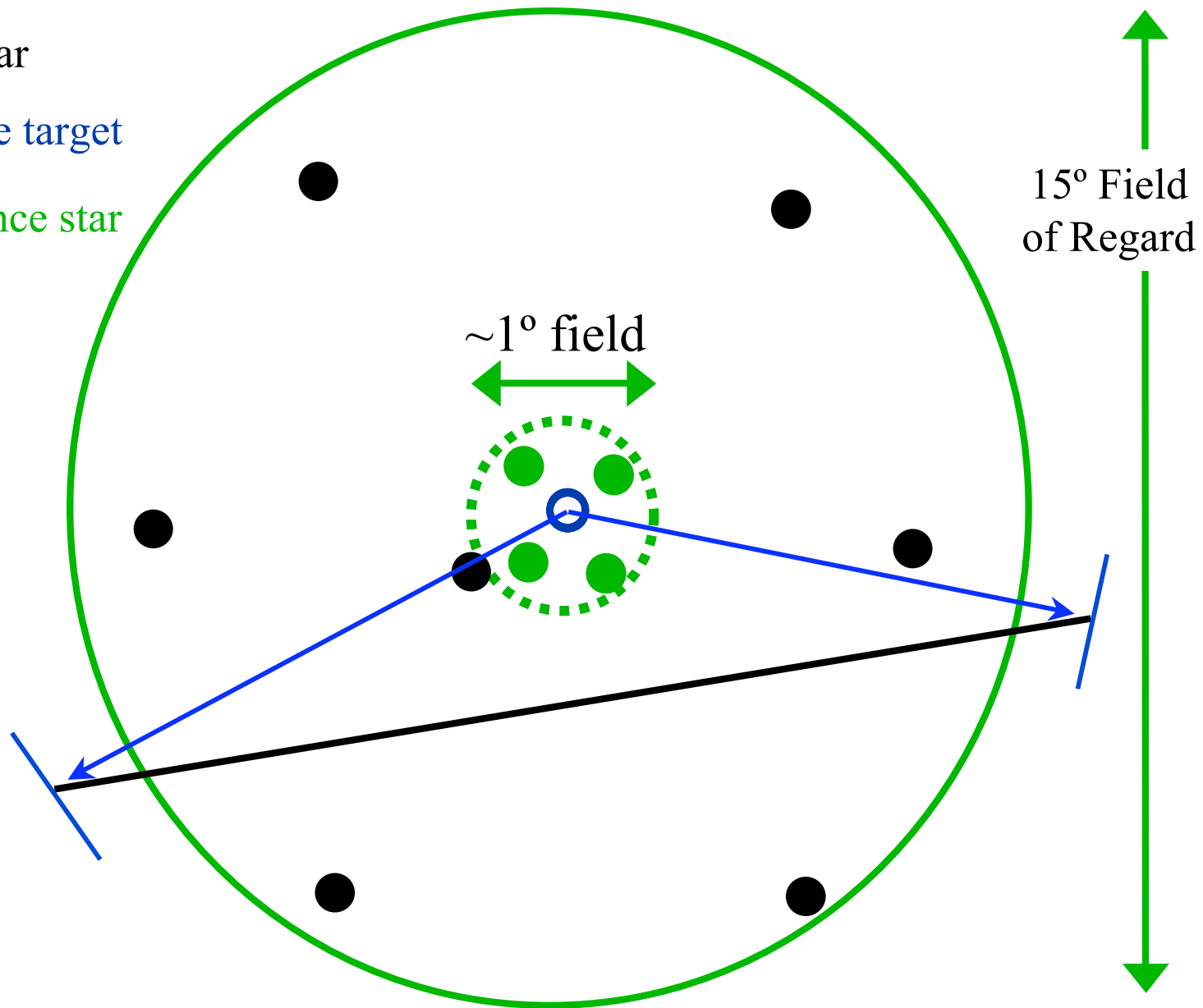
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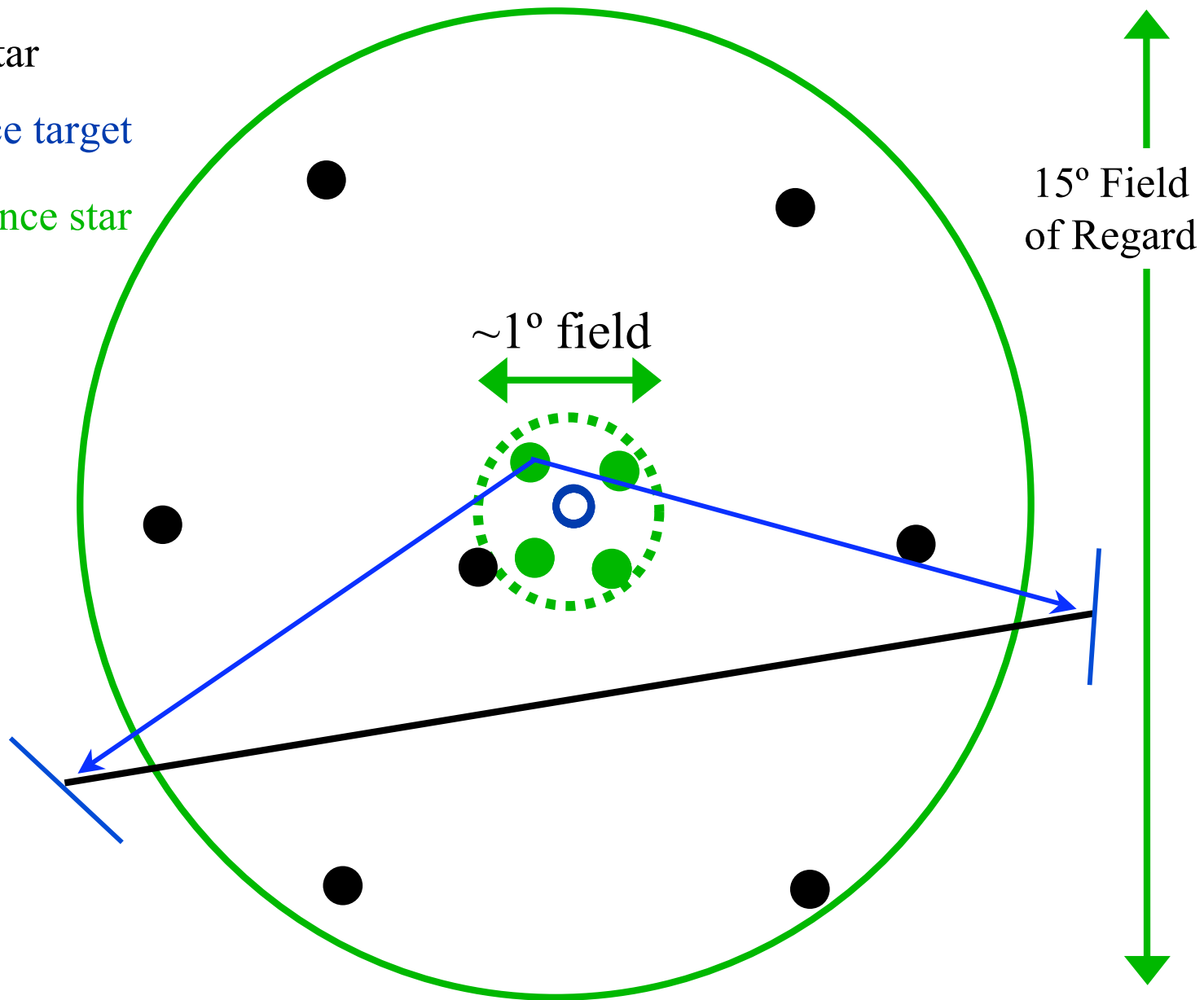
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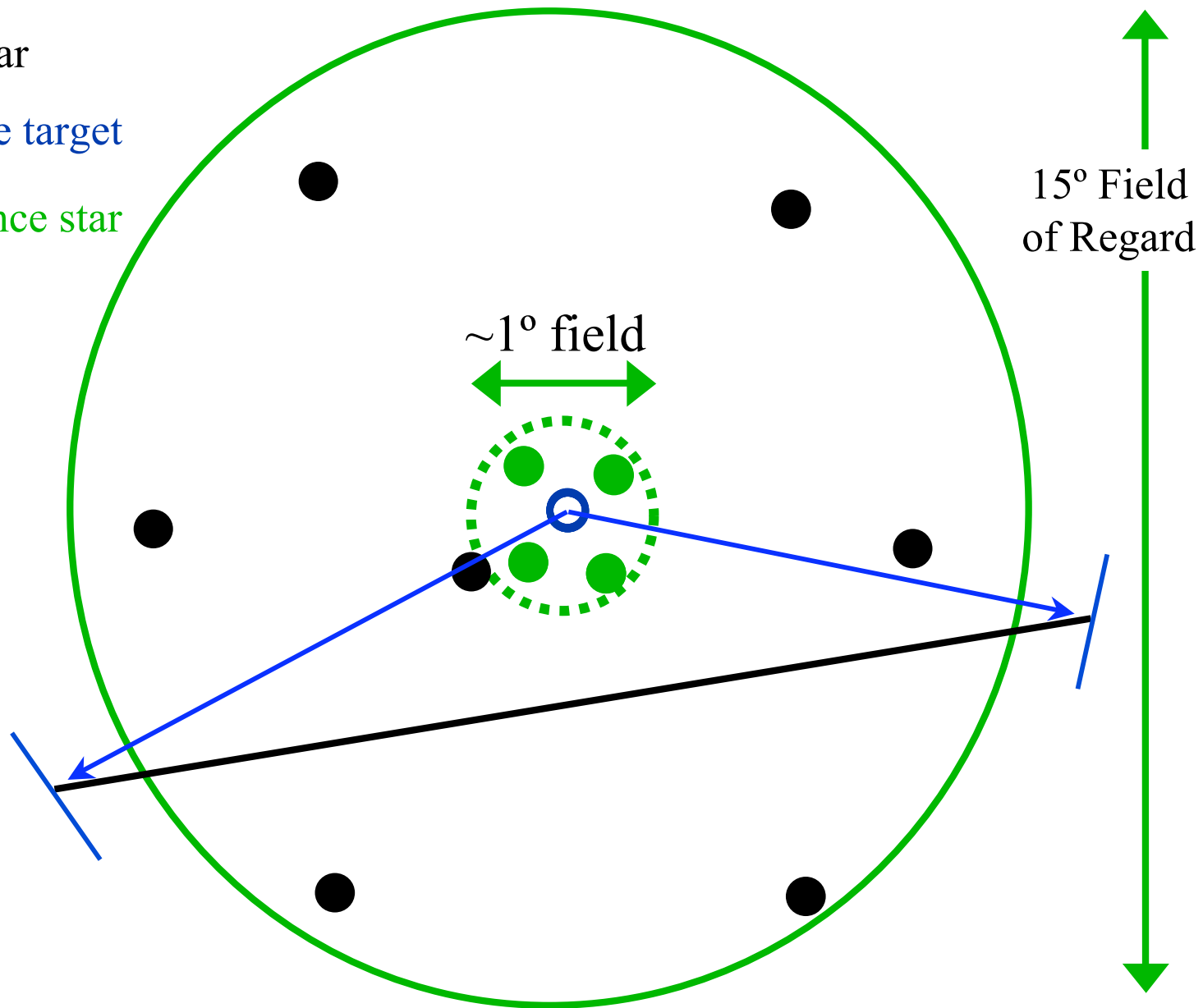
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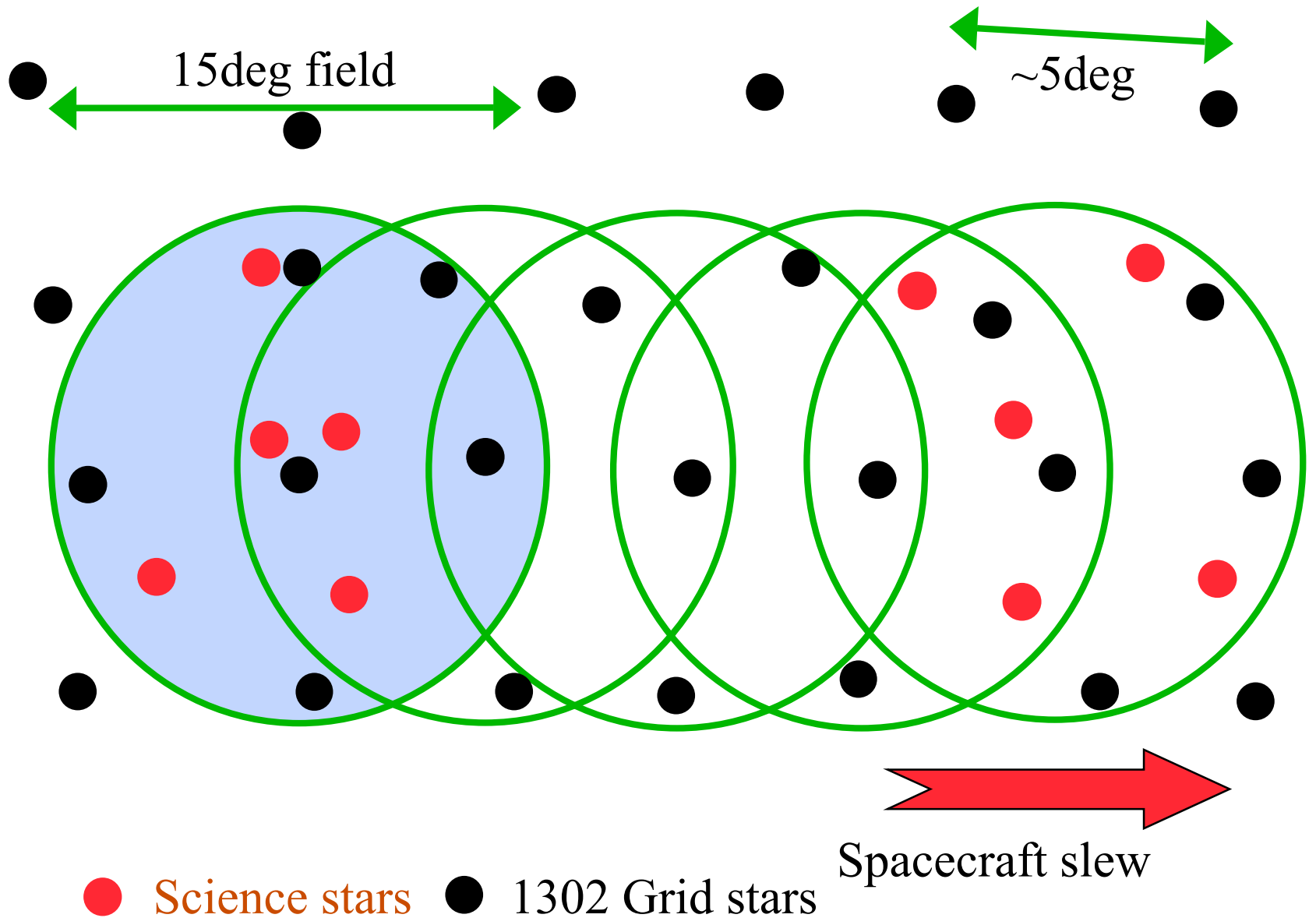
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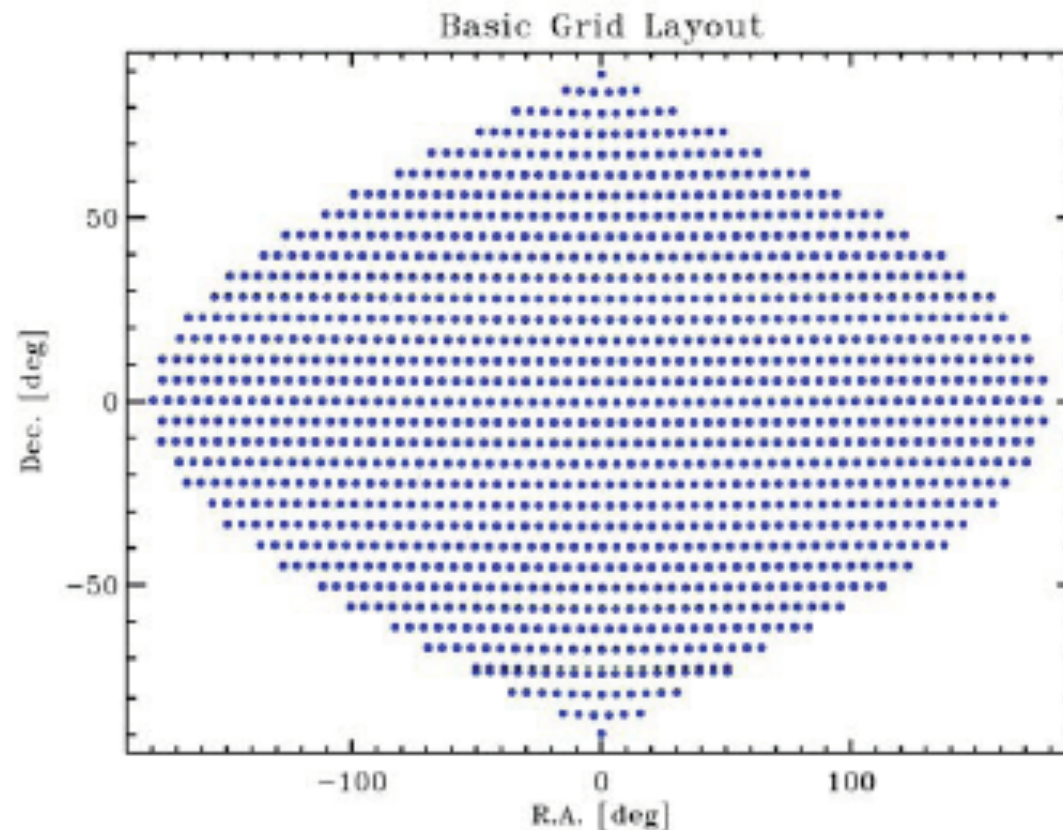


Combined grid star + science target observing scenario



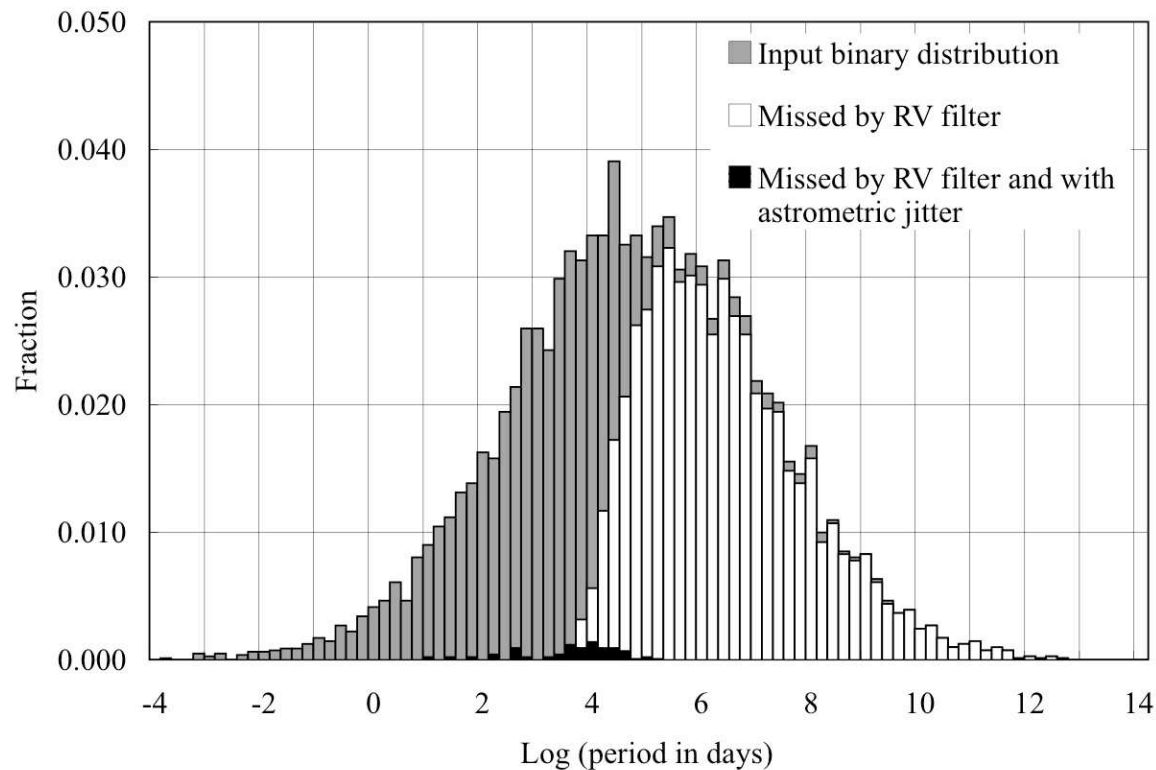
SIM astrometric grid: 1302 'bricks'

- Bricks are ~evenly spaced at $\sim 5^\circ$
- Candidates stars are K-giants at $\sim 0.6\text{-}2\text{kpc}$, selected by a rank-order metric
- SIM uses the best candidate star in each 'brick'
- All candidates in each brick are screened with radial velocity

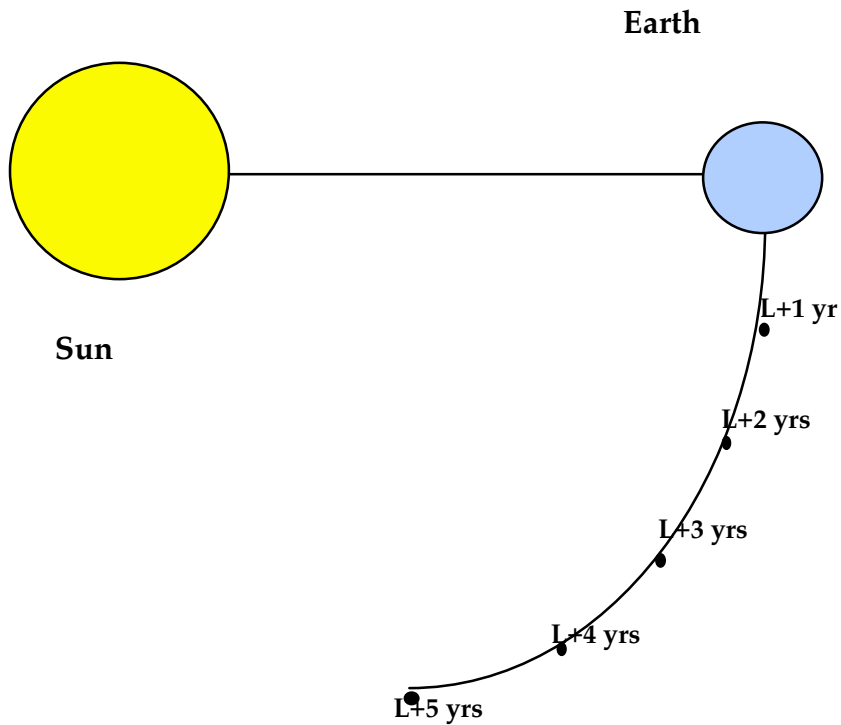


SIM astrometric grid star screening

- Extensive modeling shows that there will be many binaries in the candidate grid catalog with predicted jitter $> 4 \mu\text{as}$
- RV screening at 50 m/s is *very effective* at removing companions
- Final grid catalog will have few binaries with jitter $> 4 \mu\text{as}$
 - Typically binaries with $\sim 10^4$ day periods

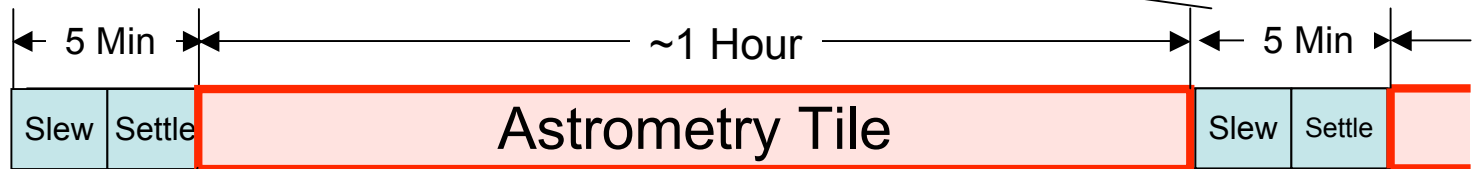
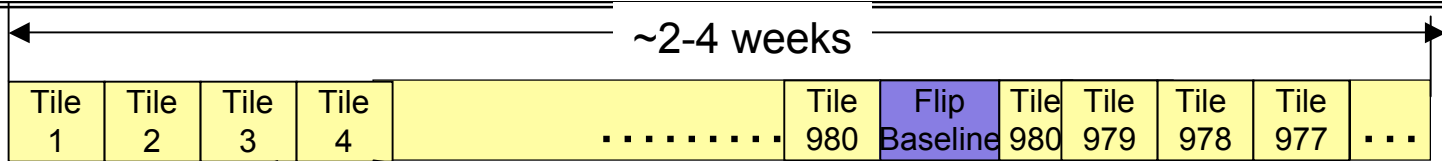


Spacecraft Orbit: Earth Trailing

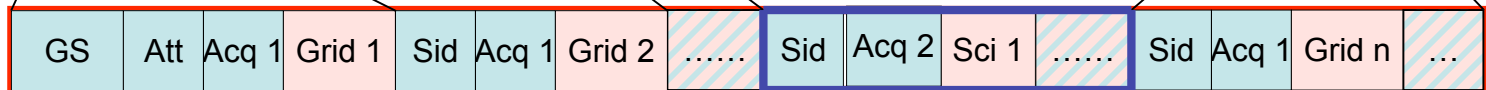


CHARACTERISTICS




C_3	0.6 km ² /s ²
Occultations	None
5.5-yr Radiation Dose	20 krad
Launch Vehicle	Delta IV/Atlas V
RCS System	Mono-Prop/RWA
Propulsion System	Hydrazine
Orbit Determination	Range/Doppler
Earth-S/C Range	Up to 100 Million km
Mission Duration	5.5 Years



Slew - Spacecraft reorientation - slew delay lines - siderostats point to predicts
 Settle - Stabilize spacecraft



- GS - Acquire Guide Stars with angle tracker - Acquire Fringes and Track
- Att - Stabilize spacecraft attitude
- Acq 1- Acquire Star with angle tracker - Acquire fringes
- Grid 1 - Integrate on grid target
- Sid - Feedforward - Repoint science siderostats - Slew science delay line
- Acq 1- Acquire Grid Star 2 with angle tracker - Acquire fringes
- Grid 2 - Integrate on grid target
- - Continue through all grid stars in tile
- Sid - Feedforward - Repoint science siderostats - Slew delay line
- Acq 2- Acquire Science Star 1 with angle tracker - (if bright, acquire/track fringes?)
- Sci 1 - Integrate on first science target
-- Continue through Science Target list (variable number of targets)
- Grid n - Reobserve n=3 to 6 Grid Stars to finish tile

-  Overhead
-  Science Return
-  Repeated Observations

A Tile-Oriented View of Time Allocation

- Grid tiles (science targets embedded) 0.18 (fraction of 5 years)
 - Shutter-open 0.03
 - Retarget 0.06
 - S/C slewing and settle 0.09
- Science tiles (in addition to the grid) 0.78
 - Shutter-open 0.45
 - Retarget 0.25
 - Scheduling margin 0.03
 - S/C slewing and settle 0.05
- Engineering time 0.04
- **TOTAL 1.00**
- Assumes:
 - average integration time
 - science target = 60s
 - grid stars = 15s
 - Retarget time = 30s (15s for narrow angle)
 - Grid schedule carries no schedule margin

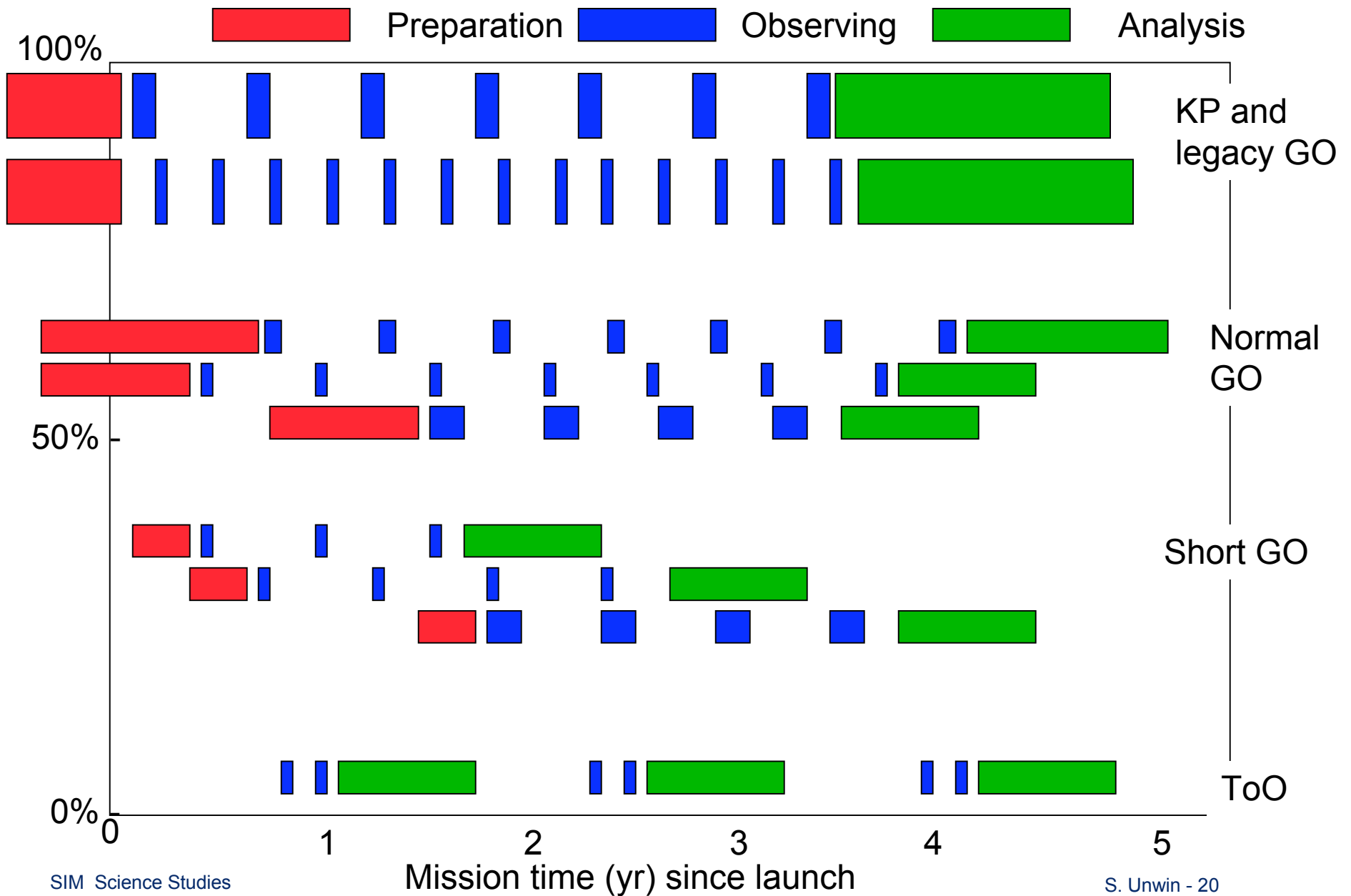
SIM Lite Time Allocation - Global View

Task	Targets	Mission
Key Projects	Various	36%
Guest Observer	Various	36%
Grid	44,000 tiles	9%
Quasars	50 quasars	1%
S/C Slewing	~63,000 slews	14%
Alignment/Cal	50 min/day	4%
Total	5 years	100 %

Observation Strategy

- Planning philosophy:
 - Maximize the accuracy of astrometric parameters with the minimum observing time
- General considerations: optimize for the science objective, e.g.
 - Absolute parallax (luminosity)
 - Absolute proper motion (galactic dynamics)
 - Relative parallax (cluster depth)
 - Relative proper motions (intra-cluster dynamics)
 - Absolute position (quasar astrometry)
 - Color-shift astrometry (quasar jets)
 - Differential position (planet search)
 - Differential position (masses of known binaries)
 - Microlensing (lens parallax)
 - Targets of Opportunity (?)
- All of these “science modes” use the SIM Lite (at the instrument level) *in essentially the same way*
 - All use the science interferometer to measure group delay
 - May select different readout modes for the CCD (~10 patterns have been defined)
- What distinguishes the different “science modes”?
 - Observing strategy
 - Target brightness and desired accuracy
 - Interaction with the reference frame (narrow or wide angle?)

Observation Timeline



Accounting of Observing Time - who pays?

- Accounting depends on how observations are scheduled
- A quasi-continuous grid campaign underlies the entire mission throughout 5 years
- Does the observation 'fit' the grid campaign?

Wide-angle (global) experiments

- Schedule is assumed to be integrated with the grid campaign
 - For parallax and proper motion there are plenty of scheduling opportunities
- Observer is *not charged* for slew to the tile or grid star observations within their tile
- Observer must “share” the tile with other wide and narrow angle targets
- Observer pays for:
 - Siderostat slew from the previous target in a tile
 - Angle and delay acquisition on target
 - On-target (“shutter open”) time
 - Spacecraft slew and settle for any observation which does not fit into the regular grid campaign

Narrow-angle (global) experiments

- Schedule is driven by the needed cadence for detection of a periodic signal
 - For binary stars (period known), may be able to integrate into the grid campaign
 - For planet-search science, need a non-regular (e.g. log sampling) cadence
 - Can't ever observe in the Sun exclusion zone (60deg)
- May be partially integrated with the grid campaign
- Observer must “share” the tile with other wide and narrow angle targets
- Observer not charged for slew to the tile, or grid star observations within their tile
- Observer pays for:
 - Siderostat slew from the previous target in a tile
 - Angle and delay acquisition on target
 - On-target (“shutter open”) time
- Observer pays for spacecraft slew and settle for tiles which are inserted into the regular grid campaign
- Optimal experiment planning for planet-searching is a tough problem
 - Currently an area of active research
 - Problem understood enough to make estimates of additional time required

Targets of Opportunity

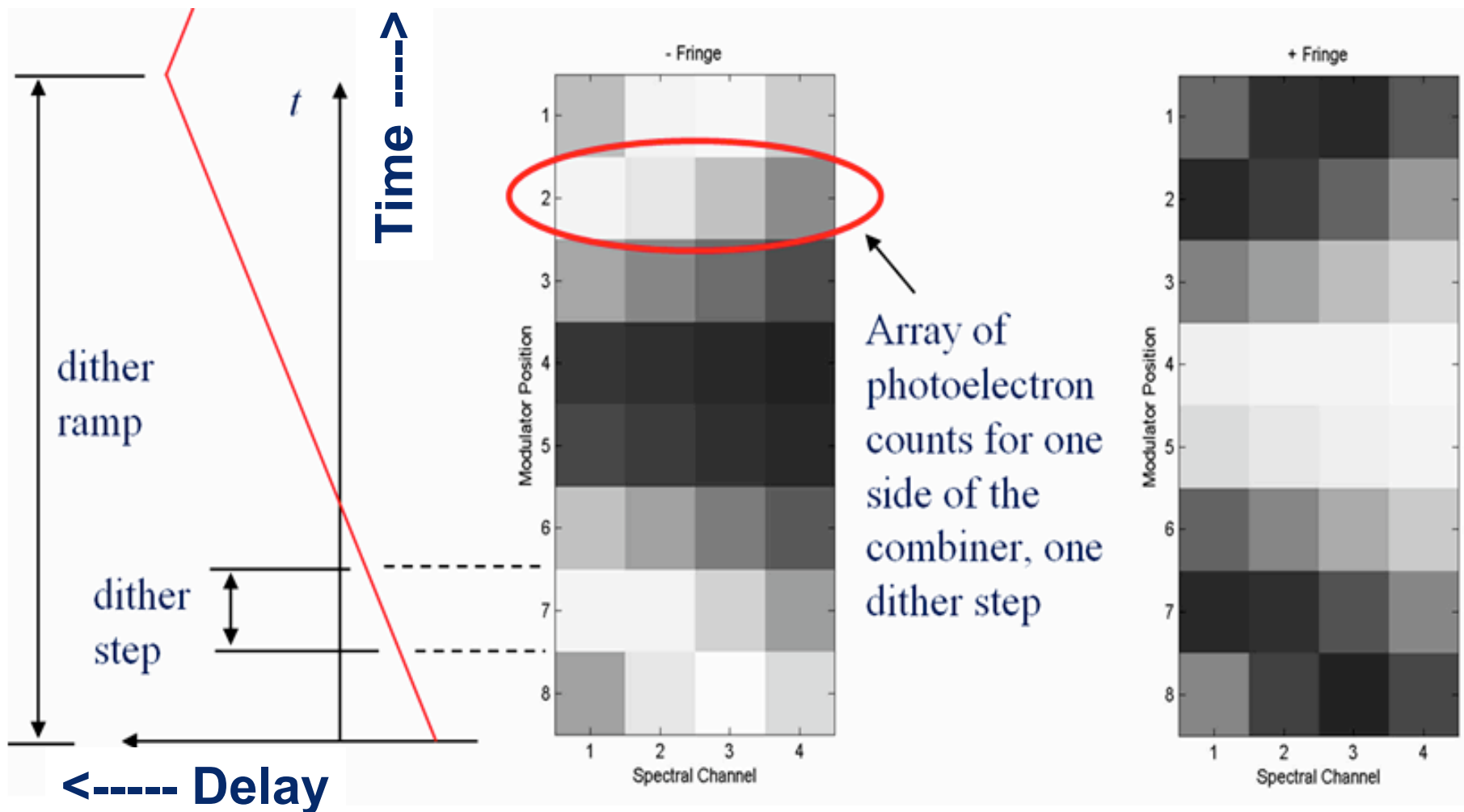
- **Caveat:** *Targets of Opportunity are a major complexity and cost driver for the ground system, scheduling, and operations*
- True targets of opportunity (completely unanticipated) are “DTOOs” - disruptive to the schedule
 - Disruption depends on the time-criticality
 - Observer pays for all time that SIM Lite spends outside of the normal (grid-based) observing campaign, including slews to the exit and re-entry points
 - If observation can wait a few days to a week, then slew penalty can be minimized and may even disappear
- ‘Regular’ targets of opportunity “RTOOs” are TOOs for which the location (approx.), but not the time of an event, are known
 - Example - galactic bulge microlensing events (galactic center tile)
- Schedule is assumed to be integrated with the grid campaign
 - Schedule contains a placeholder for RTOO observation
- Observer not charged for slew to the tile, or grid star observations within their tile
- Observer must “share” the tile with other wide and narrow angle targets
- Observer pays for:
 - Siderostat slew from the previous target in a tile
 - Angle and delay acquisition on target
 - On-target (“shutter open”) time

Color Dependent Astrometry

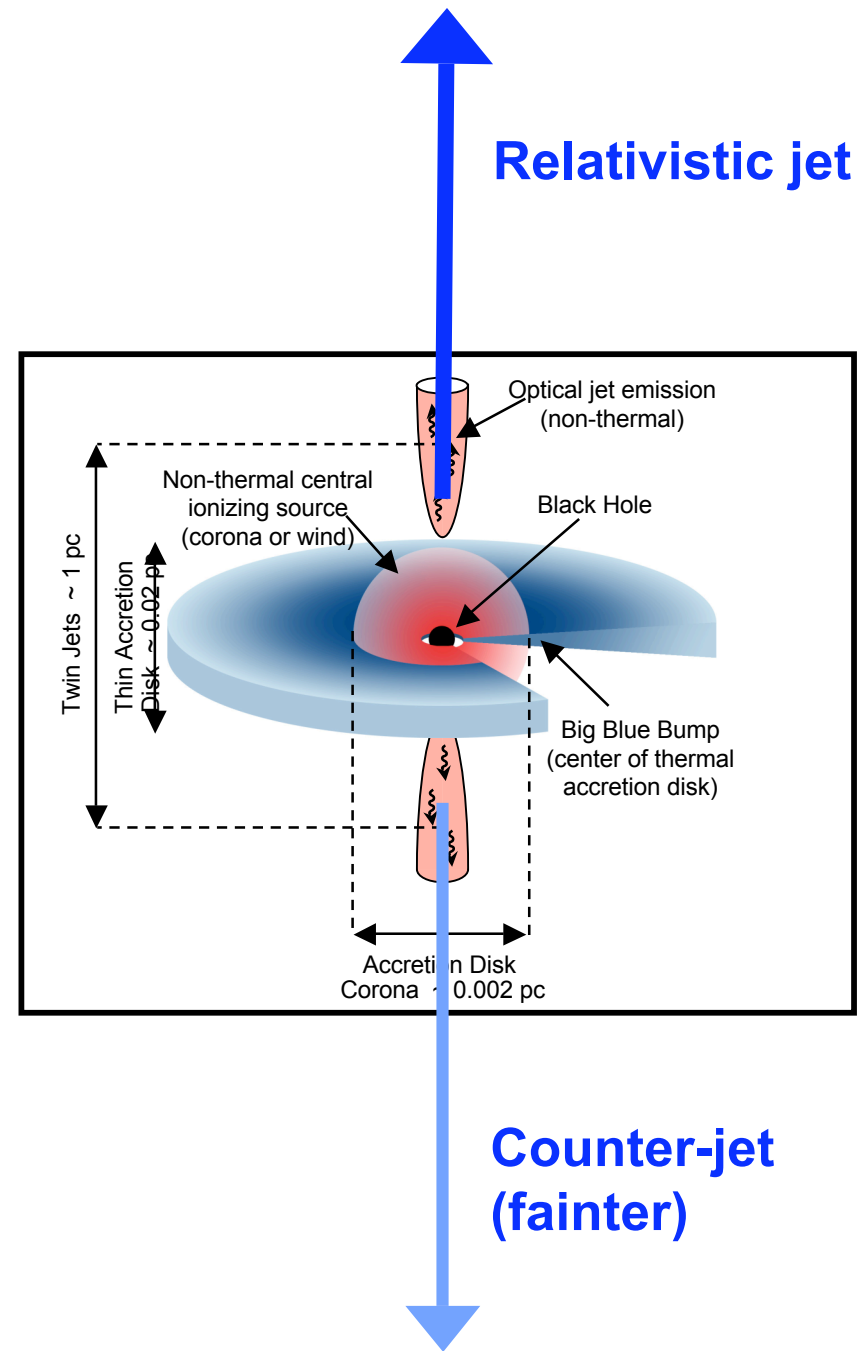
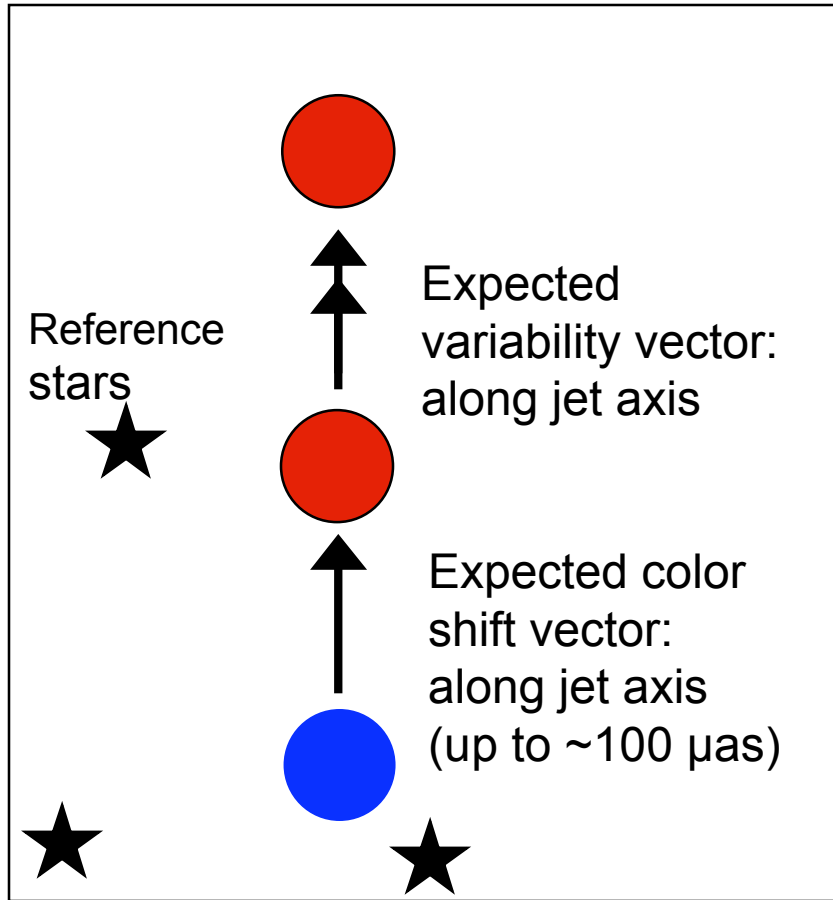
- Color shift astrometry of quasars is part of the Wehlre et al. Key Project
- Some (non-stellar) objects may be asymmetric with respect to color
 - e.g. Quasar with relativistically beamed jet ('Blazar')
- Measurement method
 - Divide up the band into two ranges: red and blue
 - Compute group delay separately for each and difference
 - Accuracy of differential delay is poorer (factor of ~ 3) than broad-band delay
 - Differential delay is photon-limited for any realistic quasar scenario
 - Accuracy depends on how much time one is willing to invest
- Color shift (differential delay) is a *vector quantity* on the sky
 - SIM Lite measures the projection along \underline{B}
 - Compare with other measurements, e.g. VLBI imaging
- Science in time variability
 - Blazars are typically highly variable
 - Correlate the color shift variation (itself a *vector quantity*) with other measurements
 - Spectrophotometry, polarimetry, VLBI imaging, etc.

Color Dependent Astrometry

- Standard observing mode is to use the full SIM Lite band (0.45-1.0 μm):
 - Compute the fringe phase in each wavelength bin
 - Calculate the SIM observable: group delay



Astrometric Motion in Quasars



SIM Lite Web Tools

- Time and performance estimation tools are available on the NExSci website
 - Global Astrometry Time Estimator (GATE)
 - Global Astrometry Performance Estimator (GAPE)
 - Differential Astrometry Performance Estimator (DAPE)
- <http://mscws4.ipac.caltech.edu/simtools/>

GATE and GAPE - global astrometry

- Non-obvious parameter is the # visits
- Because of overheads, the trade between integration time and number of visits isn't obvious
- Tool traps unreasonable values of derived parameters
- Recommend: use both GATE and GAPE to explore behavior as a function of #visits and integration time

DAPE - Differential Astrometry Performance Estimator

- Differential astrometry requires the observer to design an experiment with a lot of parameters
- Experiment design interacts with the instrument in a complicated way
 - Faint reference stars (or very short observations) will limit the accuracy of differential astrometry, regardless of the accuracy of the target measurement
 - Very long chop cycles (faint target and reference stars, long integrations) will eventually encounter instrument drifts
 - Chops over wide angles may encounter field-dependent errors, depending on the locations of the reference stars
- The instrument model includes these effects to first order
- Recommend discussion with Project experts for experiments other than:
 - Planet searches - bright target, bright reference stars, rapid chops over $<2\text{deg}$
 - Quasar astrometry - photon-limited differential measurements (to grid stars or other quasars)