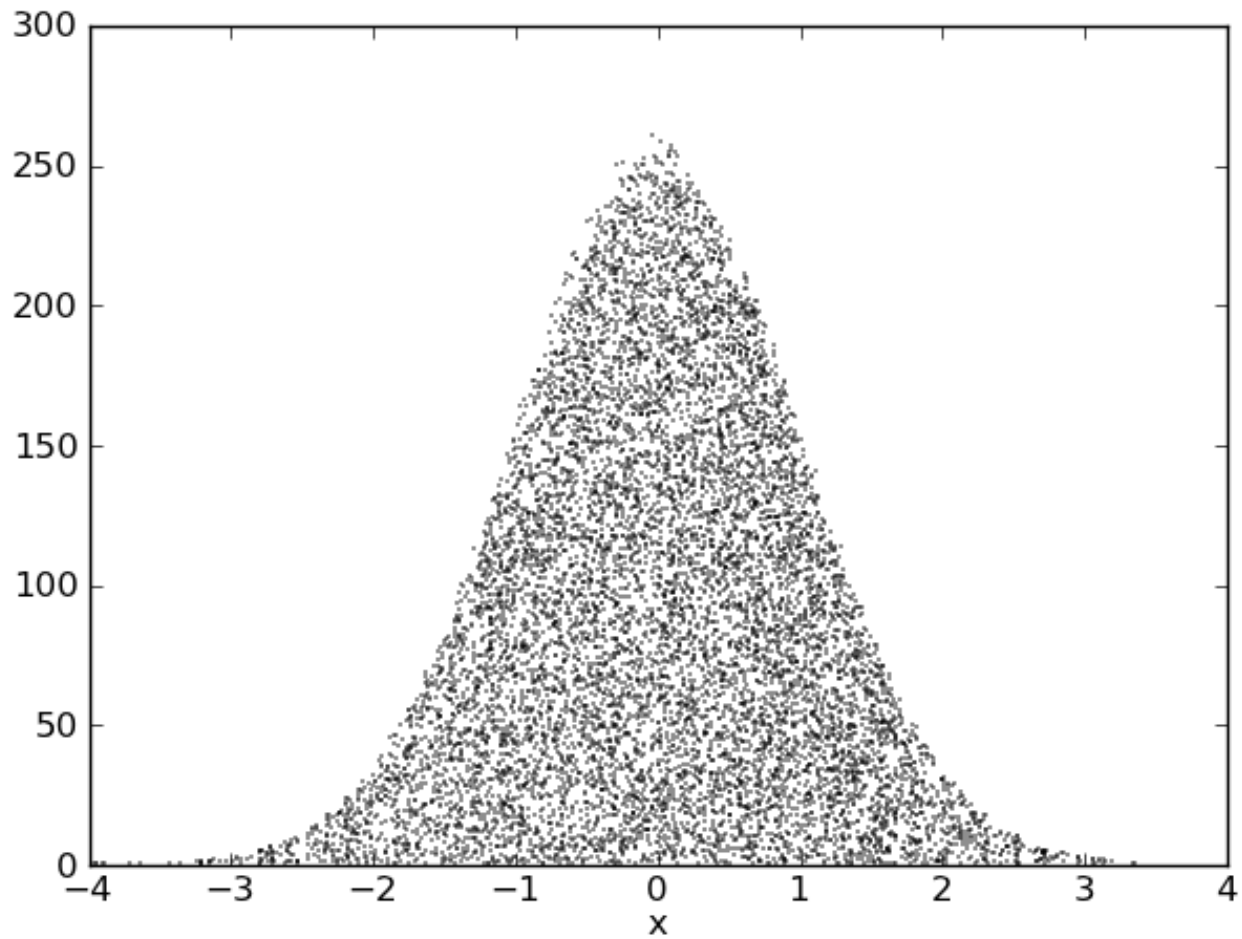


# MCMC and Parameter Estimation

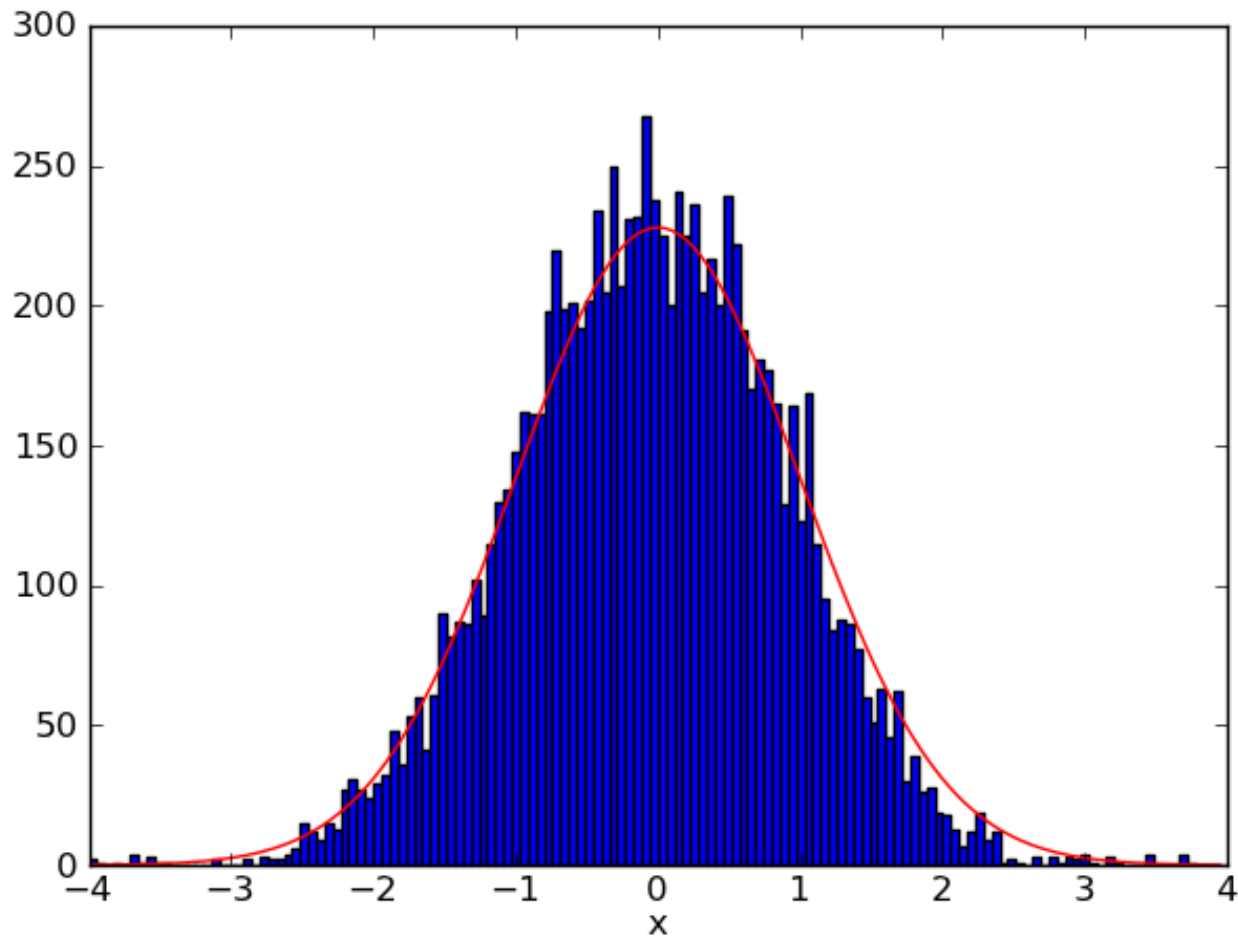
- Sampling
- MCMC
- Parameter estimation
- Transitional probability
- Jacobian and priors
- How many points we need

# Sampling





# Sampling



# Monte Carlo Markov chain

(Metropolis-Hastings algorithm)

An algorithm to sample from the probability distribution when you do not know it!

(you only know how to compare two points in the space)

# Algorithm

```
point=initial guess
loop
  trial_point = point + some_random_jump

  ratio = p(trial_point)/p(point)

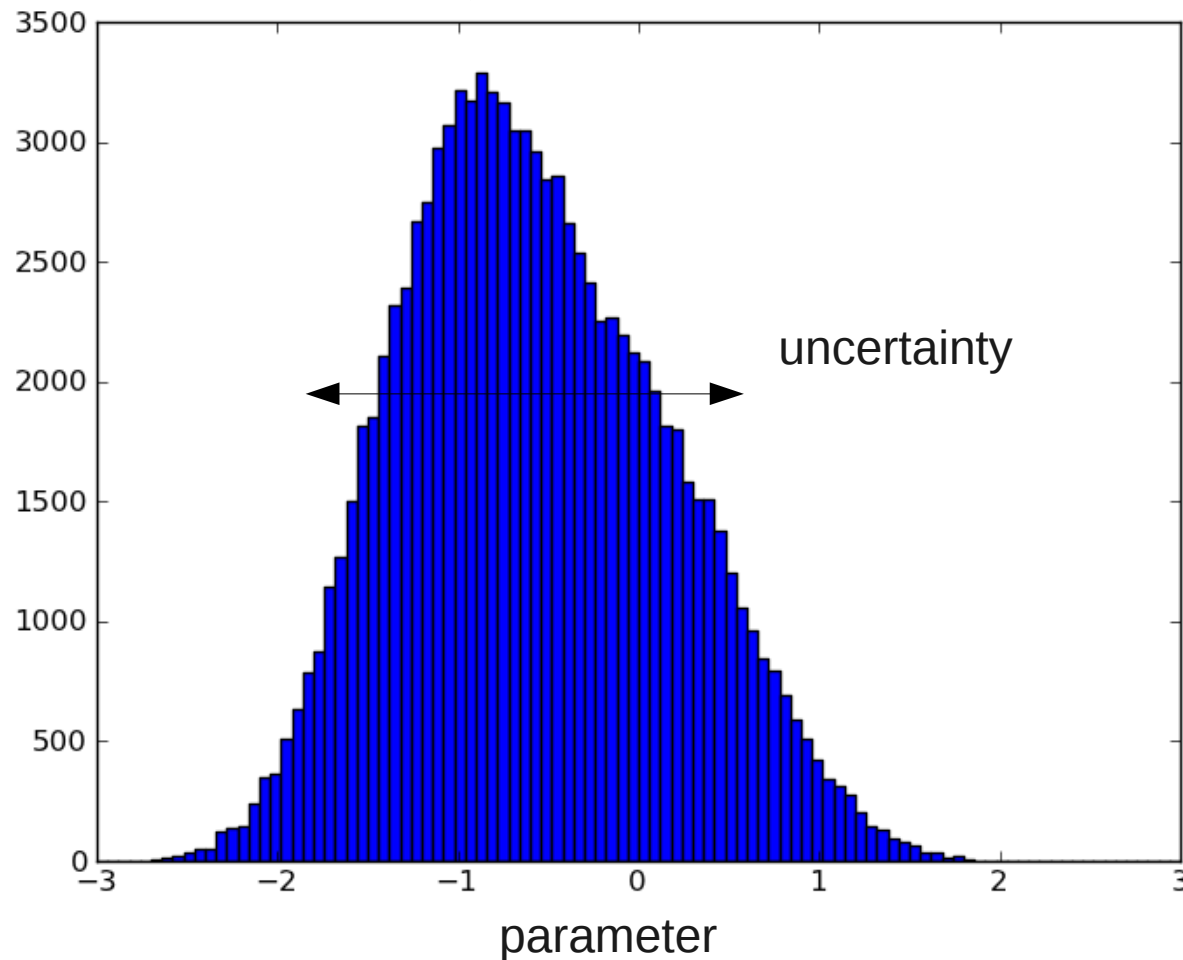
  if ratio > a_random_number(0 to 1) then:
    point=trial_point (accept trial point)
  else:
    (reject trial point, use the old one)

  chain.append(point)
end loop
(now you have a chain)
```



# Parameter estimation: Histogram

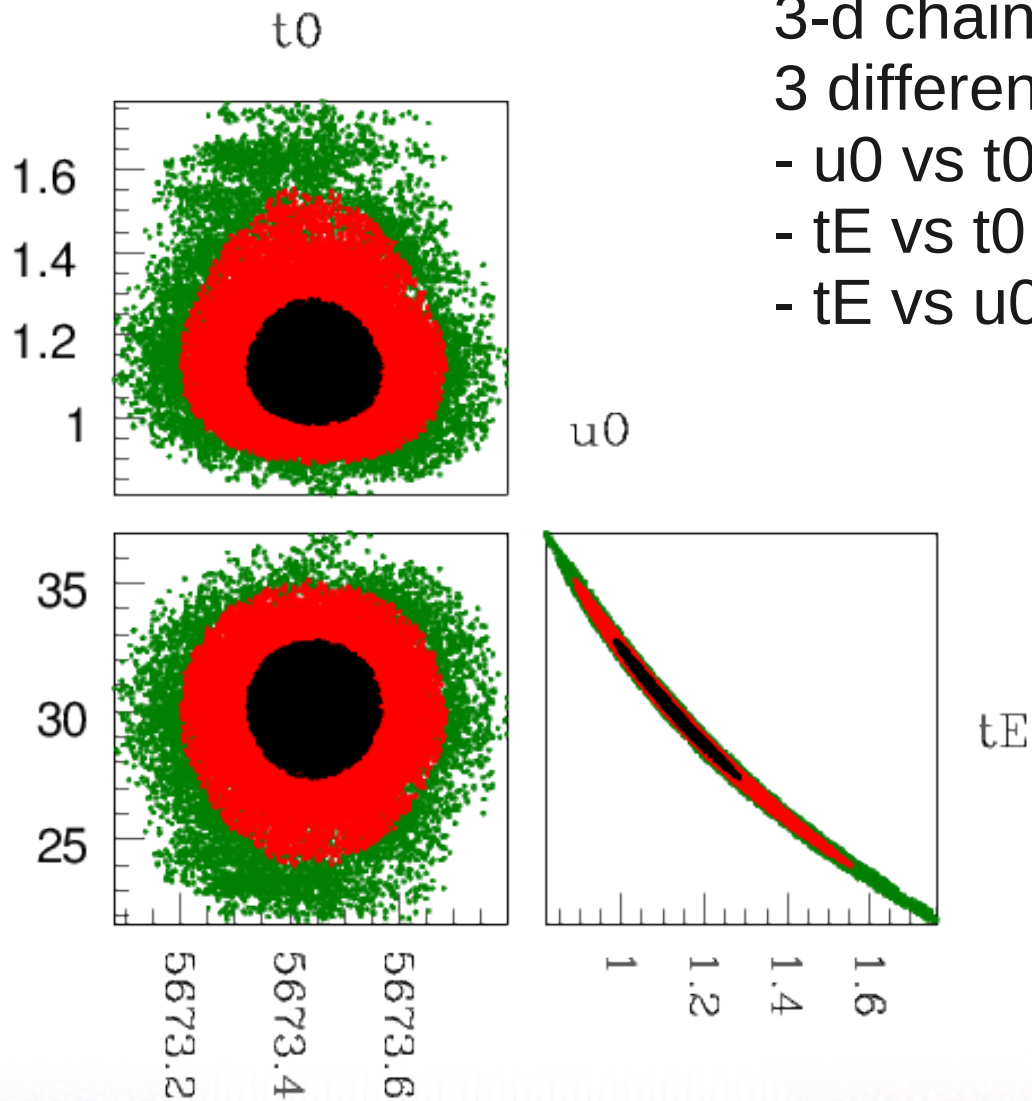
most likely solution



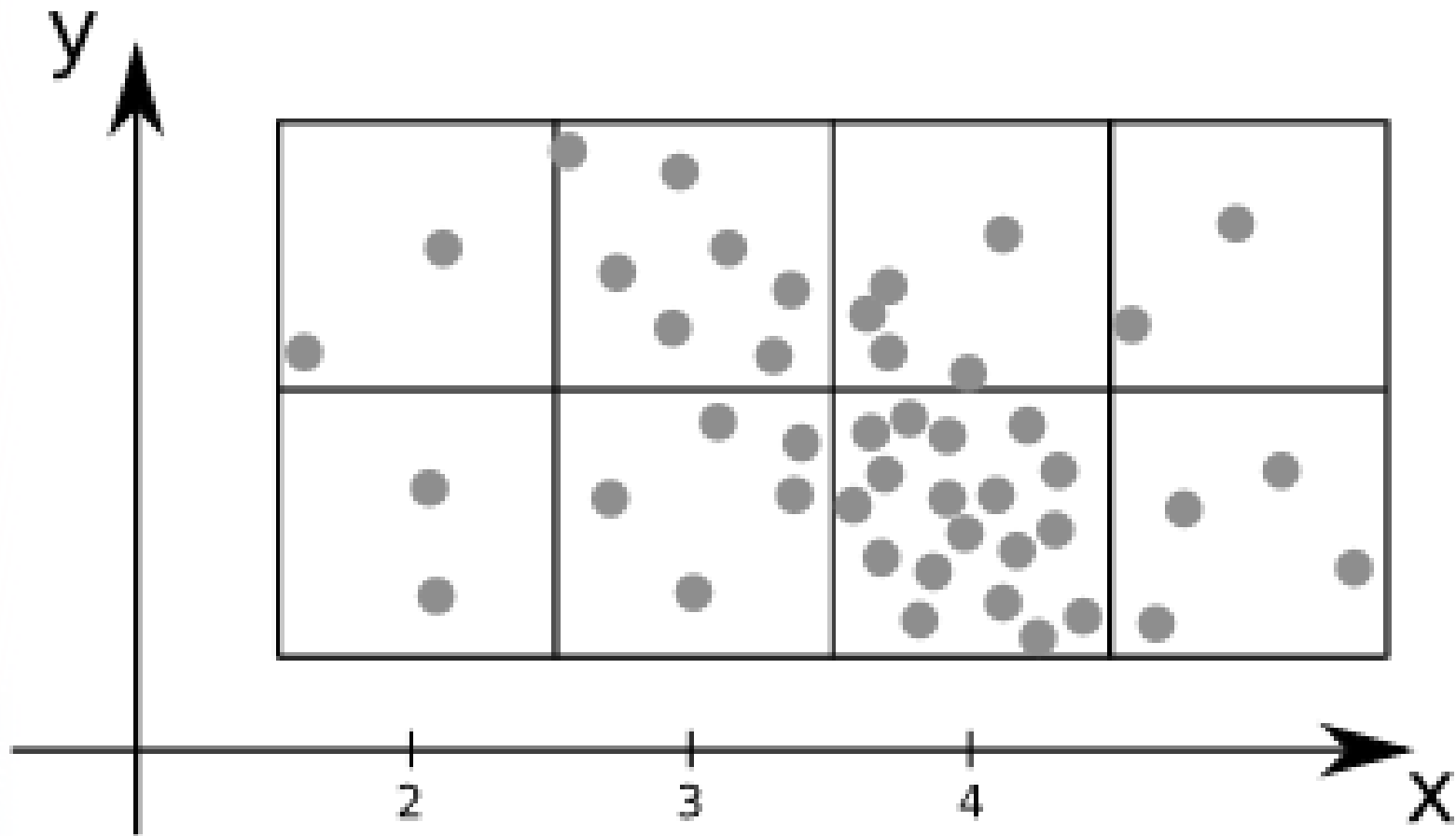
# Correlations

3-d chain projected onto  
3 different planes:

- $u_0$  vs  $t_0$
- $t_E$  vs  $t_0$
- $t_E$  vs  $u_0$

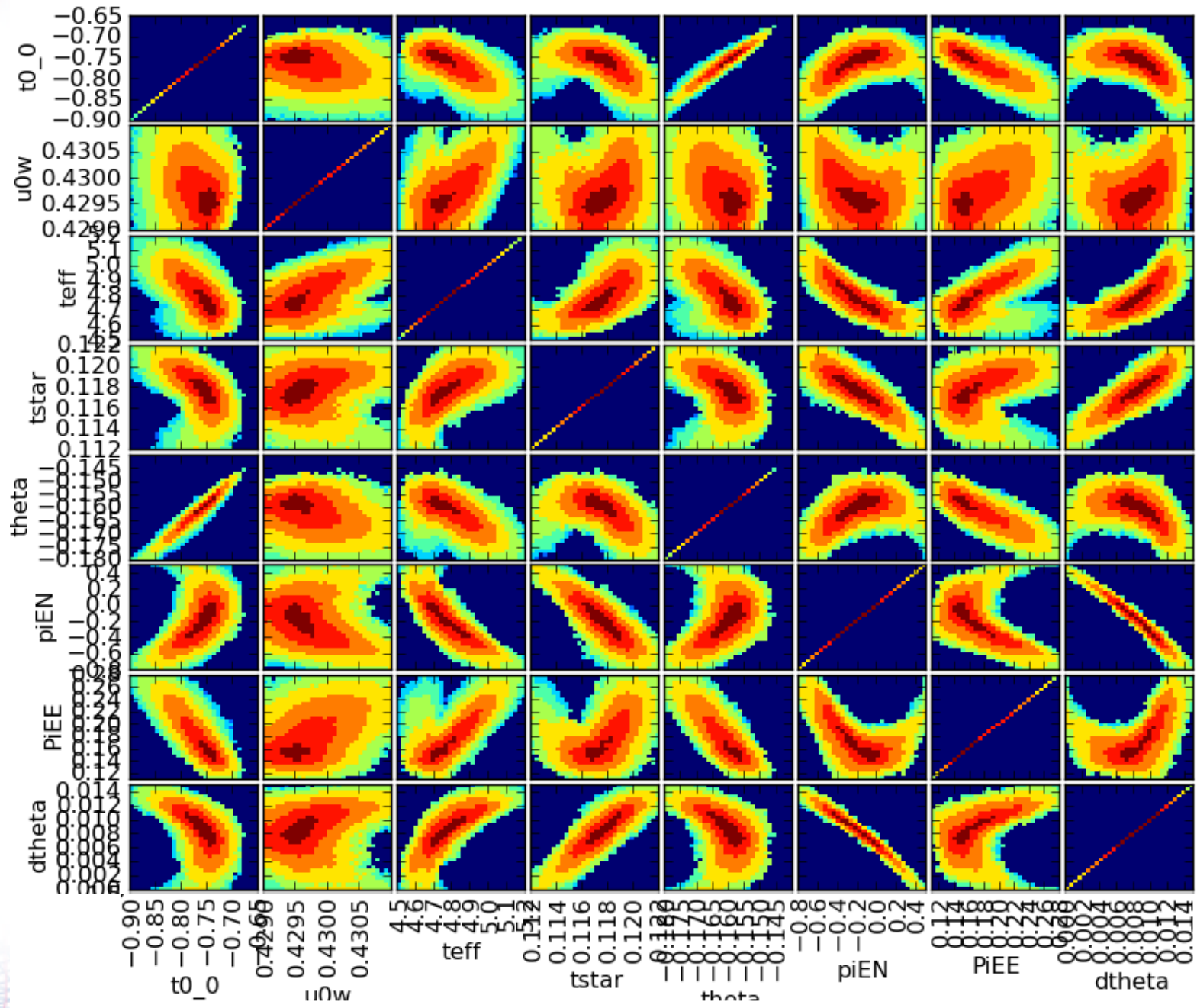


# Density of points



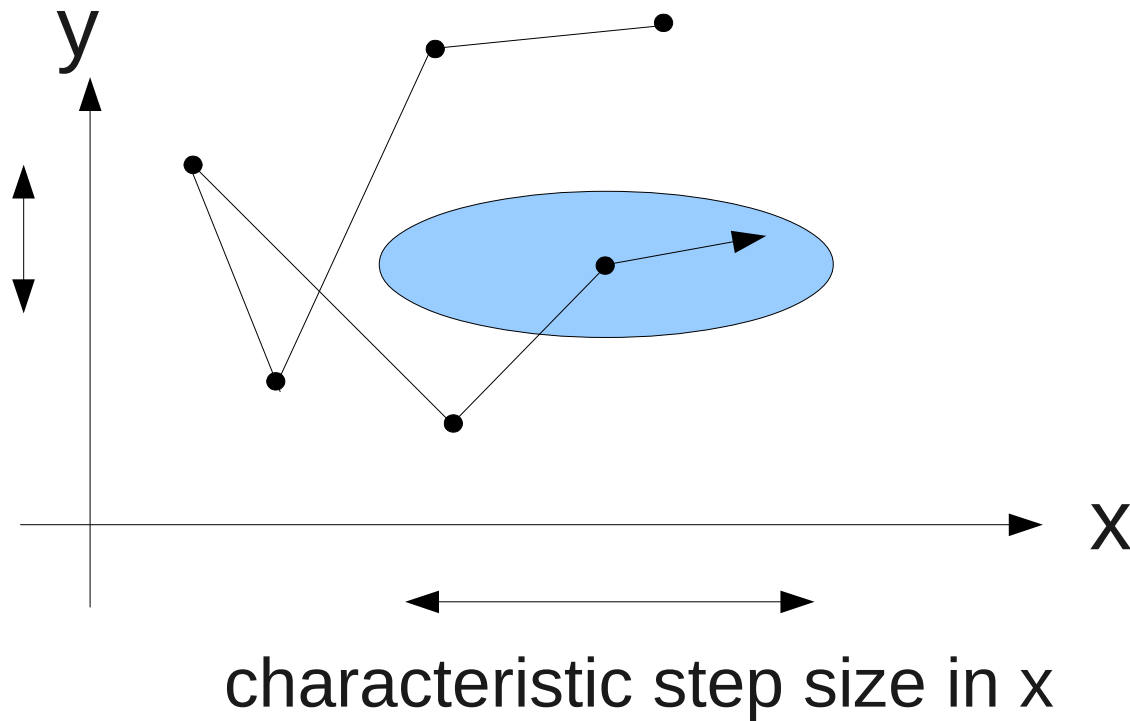
$$\sigma = \sqrt{2 \log \frac{L_{max}}{L}}$$





# Transitional probability

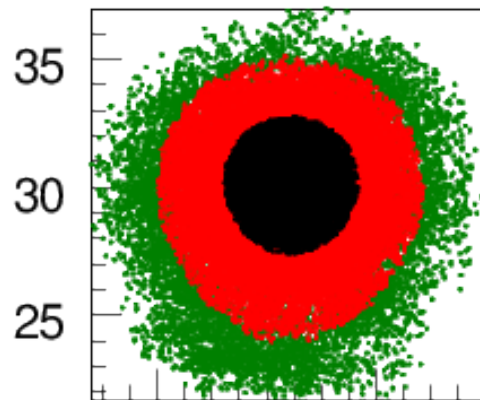
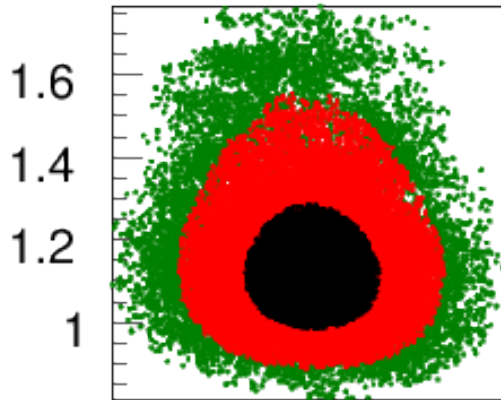
- This is the part: `some_random_jump` in the code
- Usually we use multidimensional gaussian





# Correlations

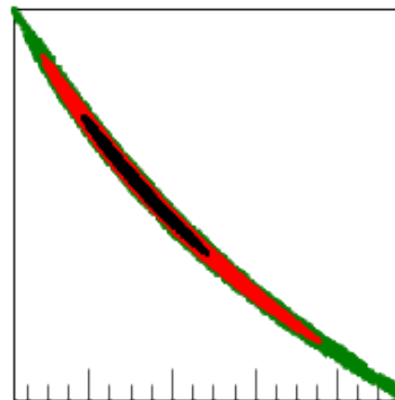
$t_0$



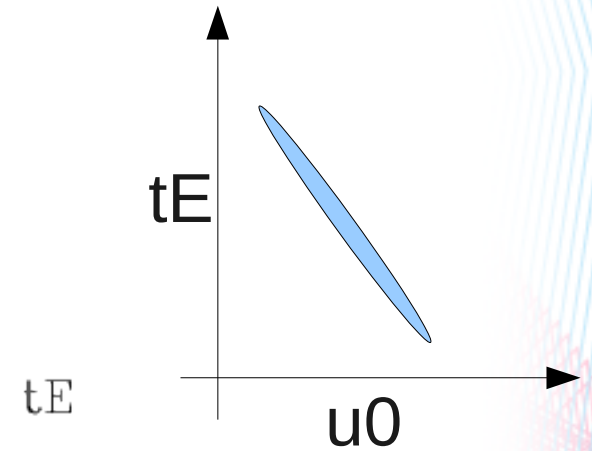
5673.2  
5673.4  
5673.6

More efficient  
transitional  
probability:

$u_0$



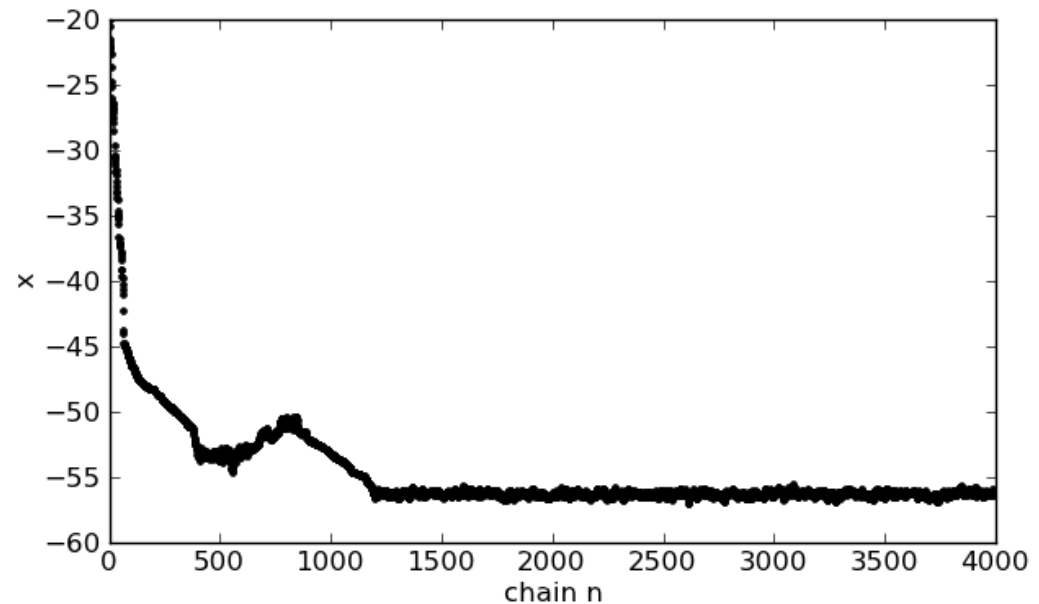
1  
1.2  
1.4  
1.6



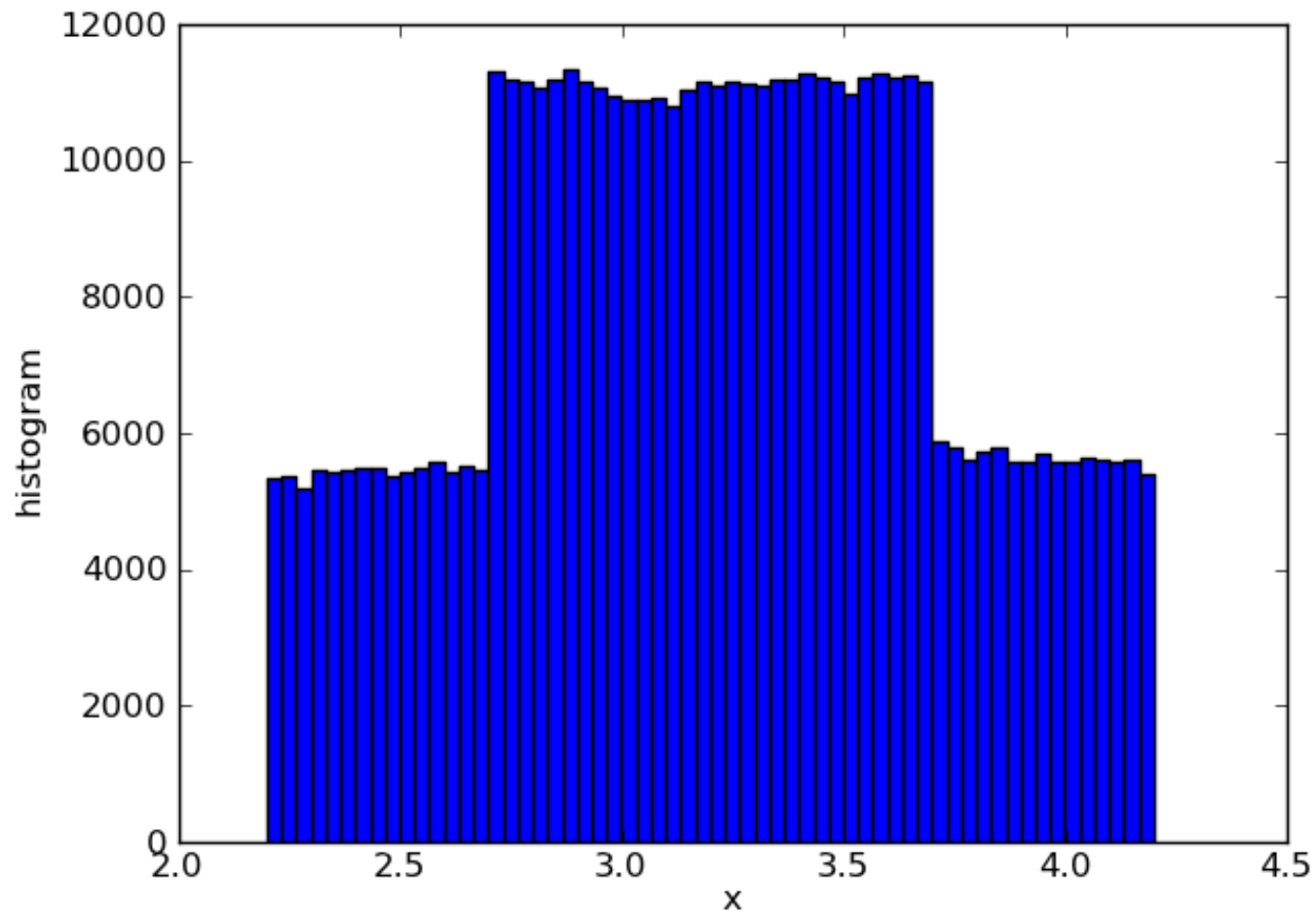


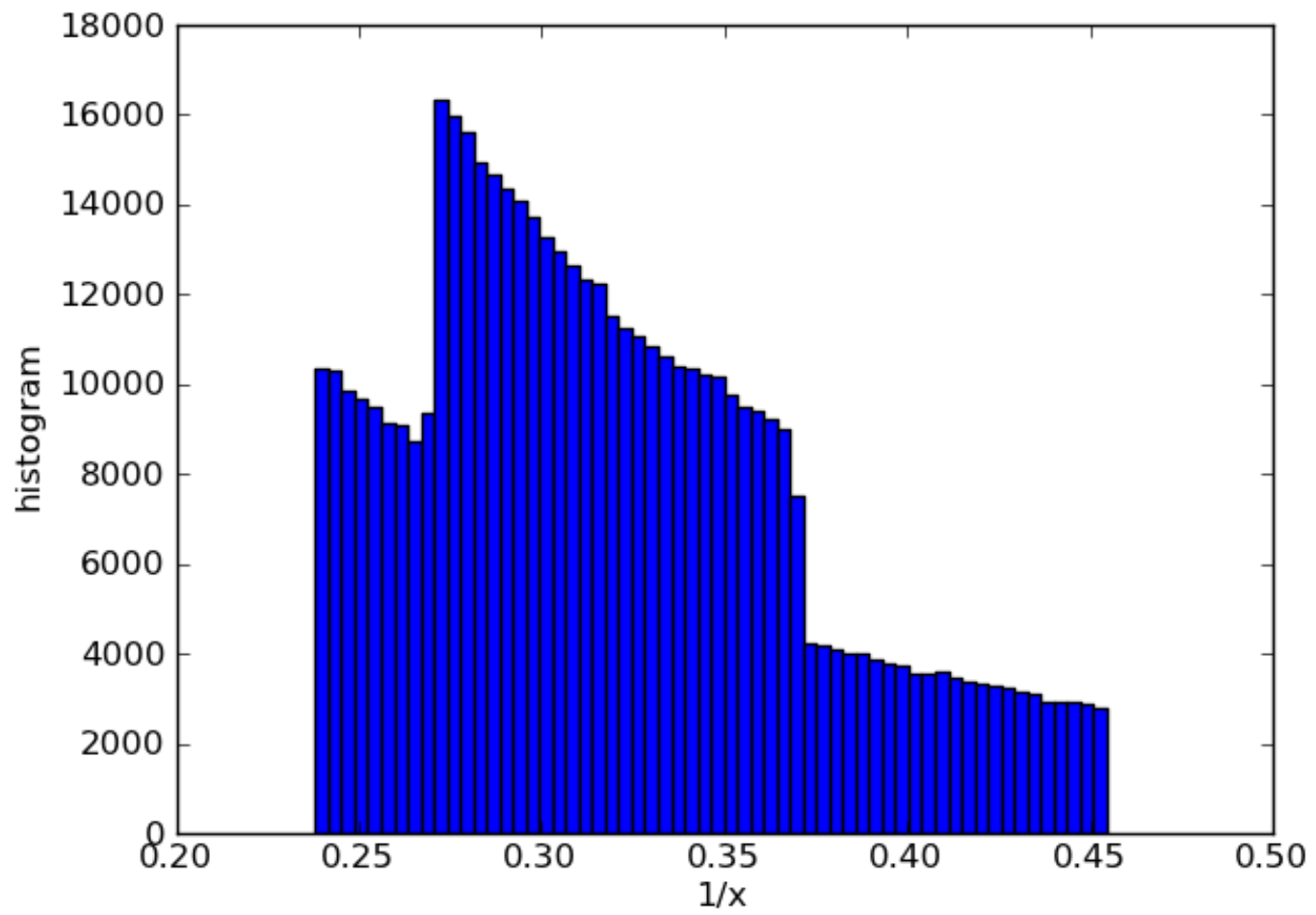
# Burning

- In the initial part of MCMC we change transitional probability (trying to find a good correlation matrix and step sizes)
- (After a while) We fix it and start to collect chain links



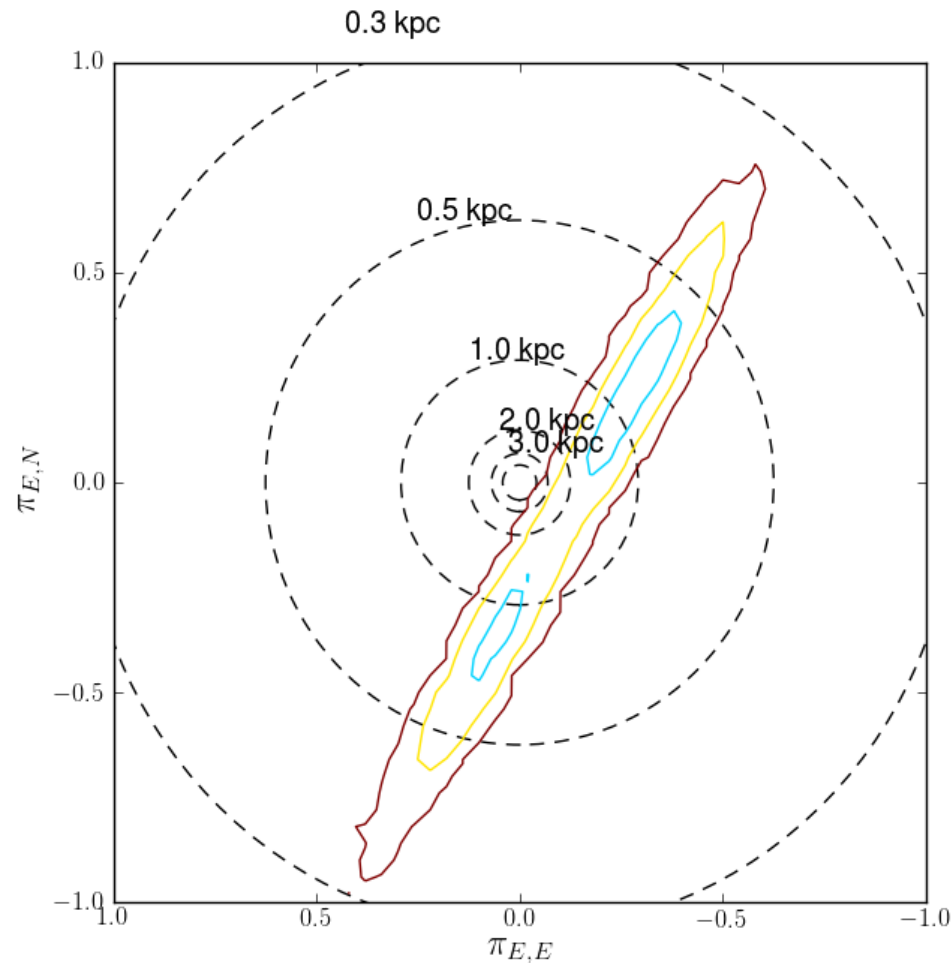
# Jacobians and priors



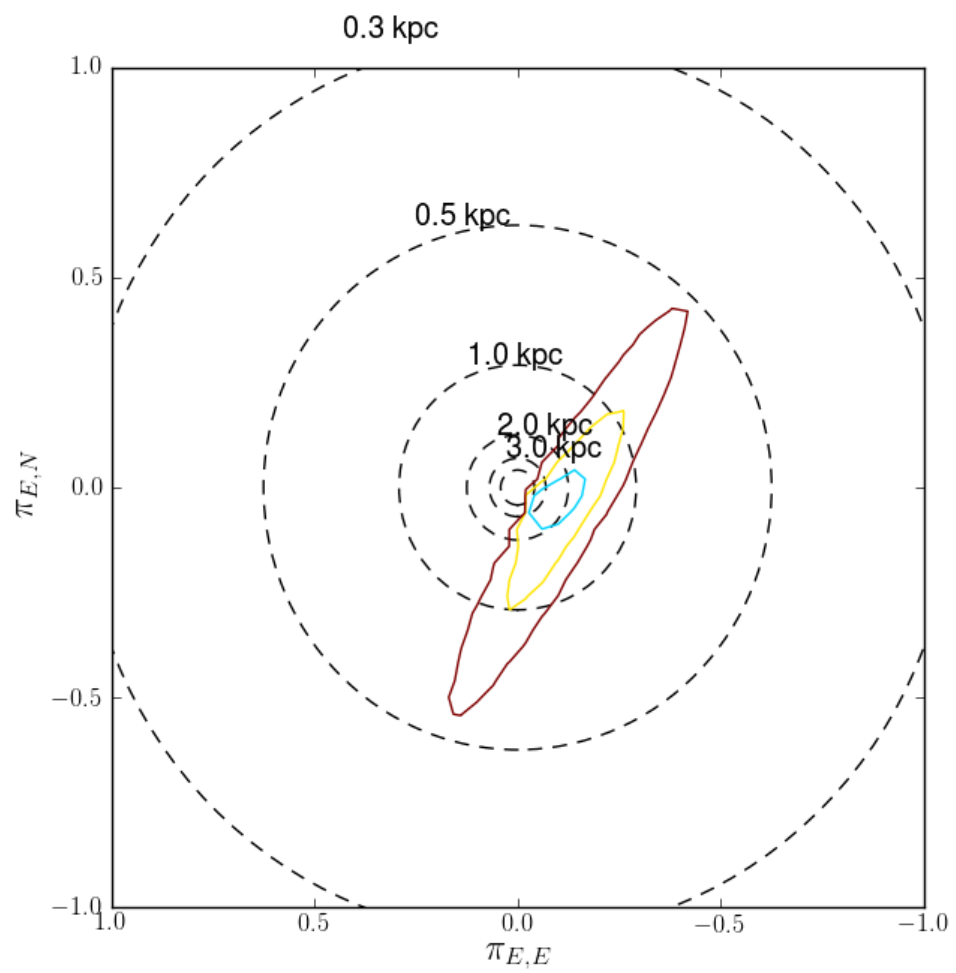




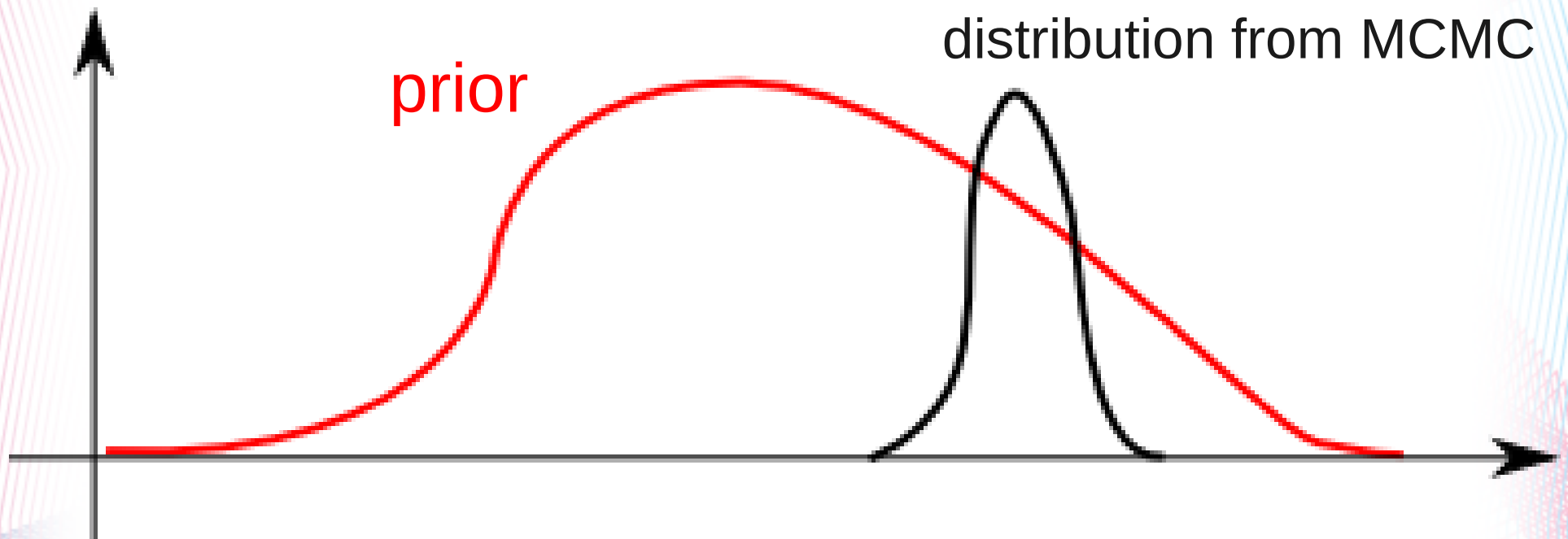
# Distance to the lens



convenient parameterization for fitting, but...

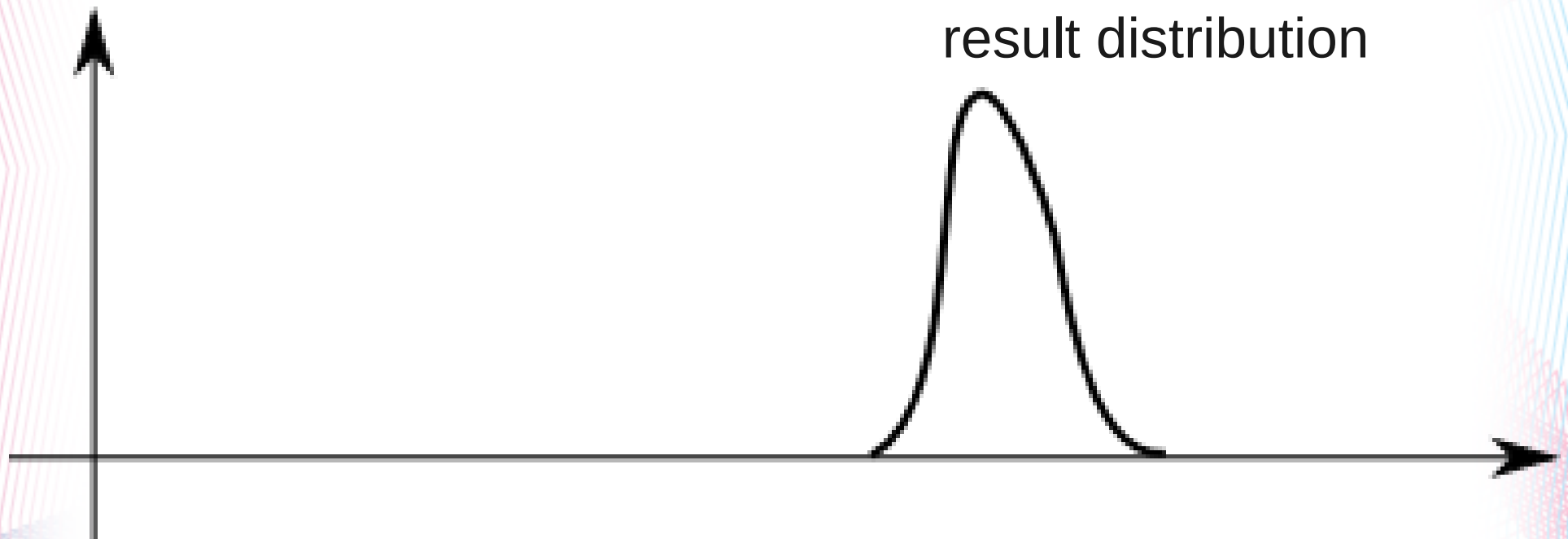


# Good prior



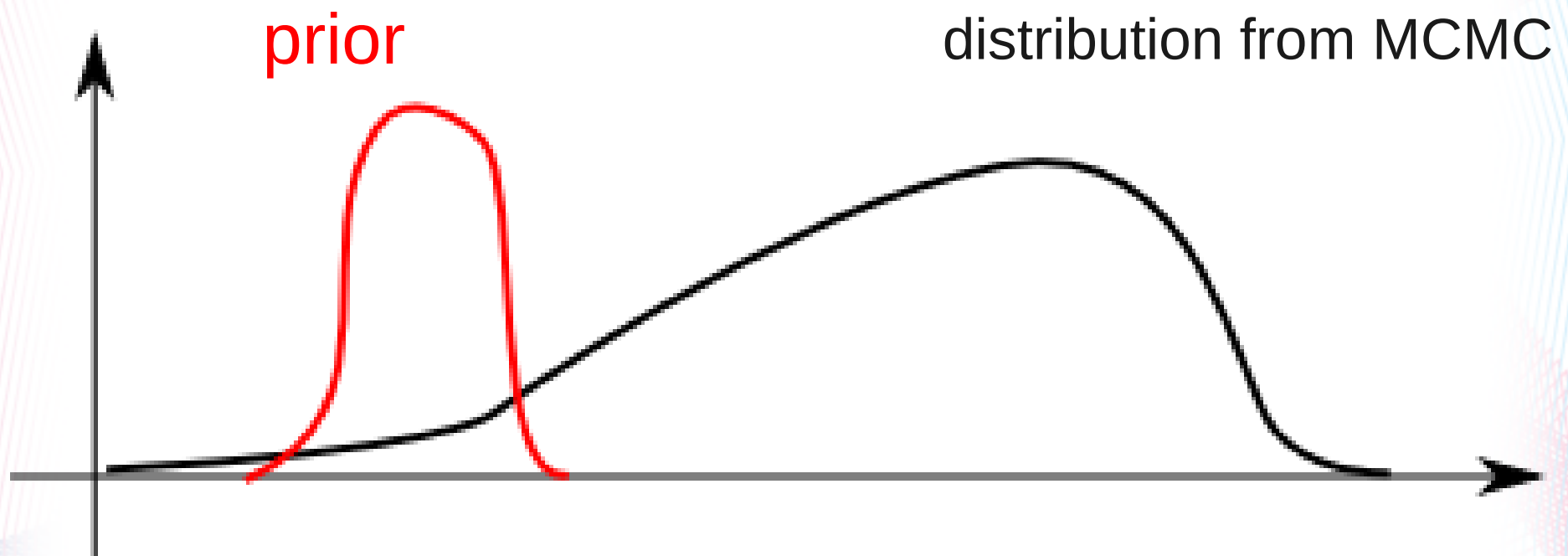


# Good prior



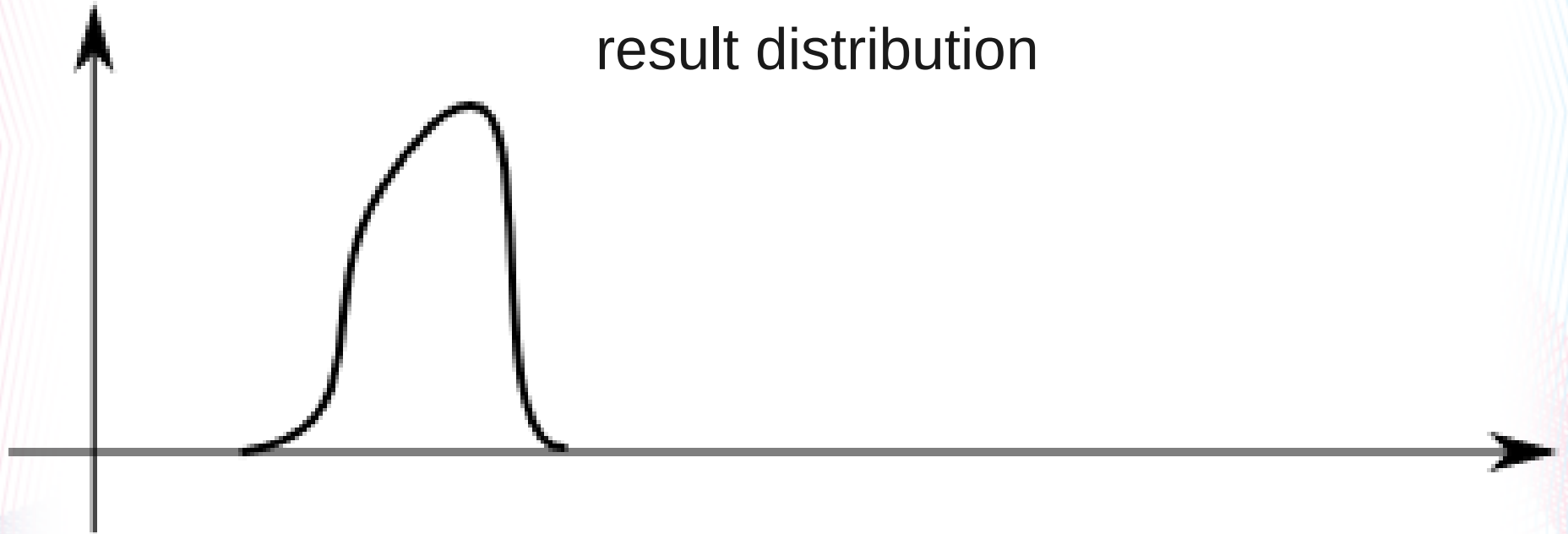
prior modifies solution, but not overwhelms it

# Over-constraining prior



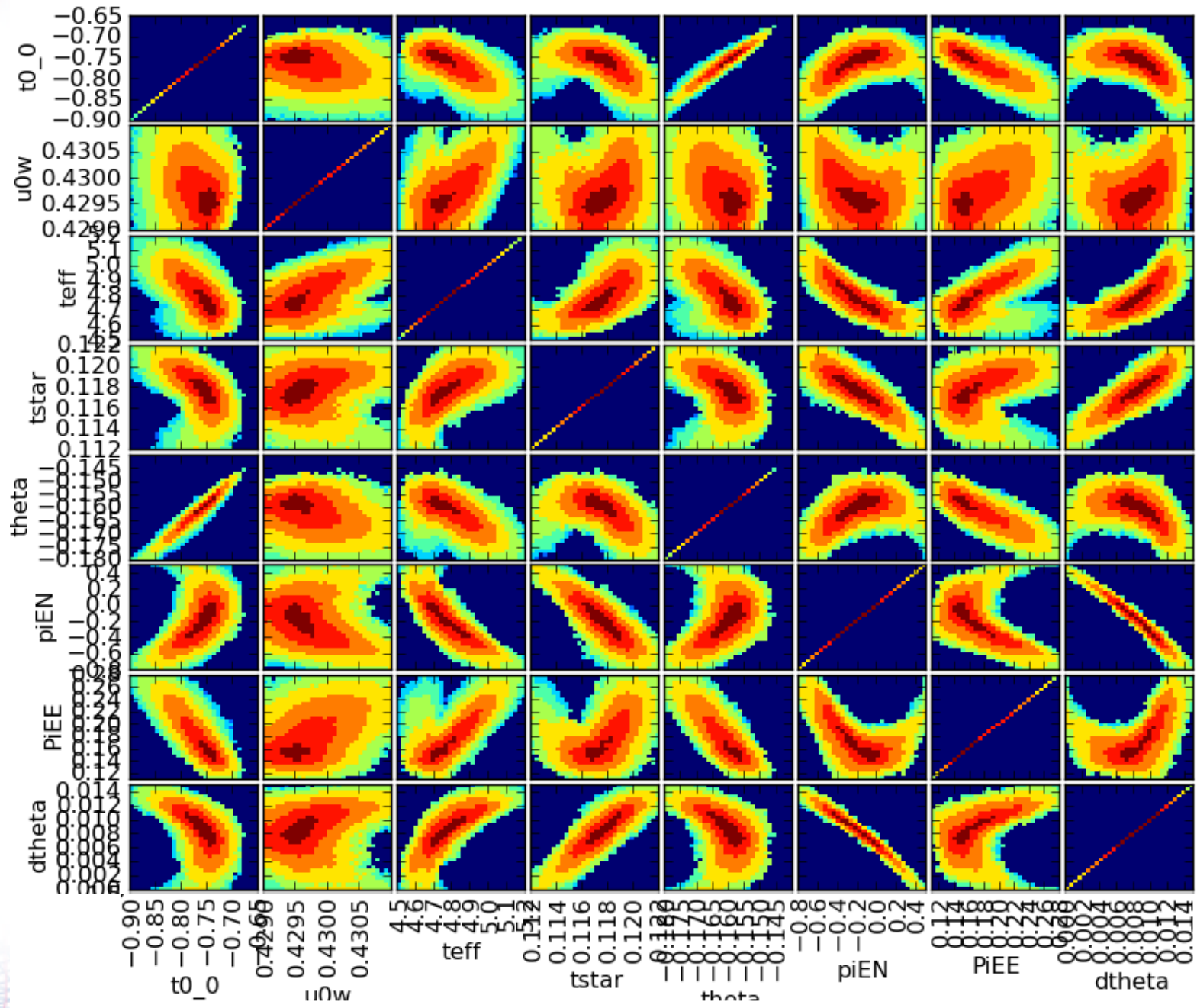


# Over-constraining prior

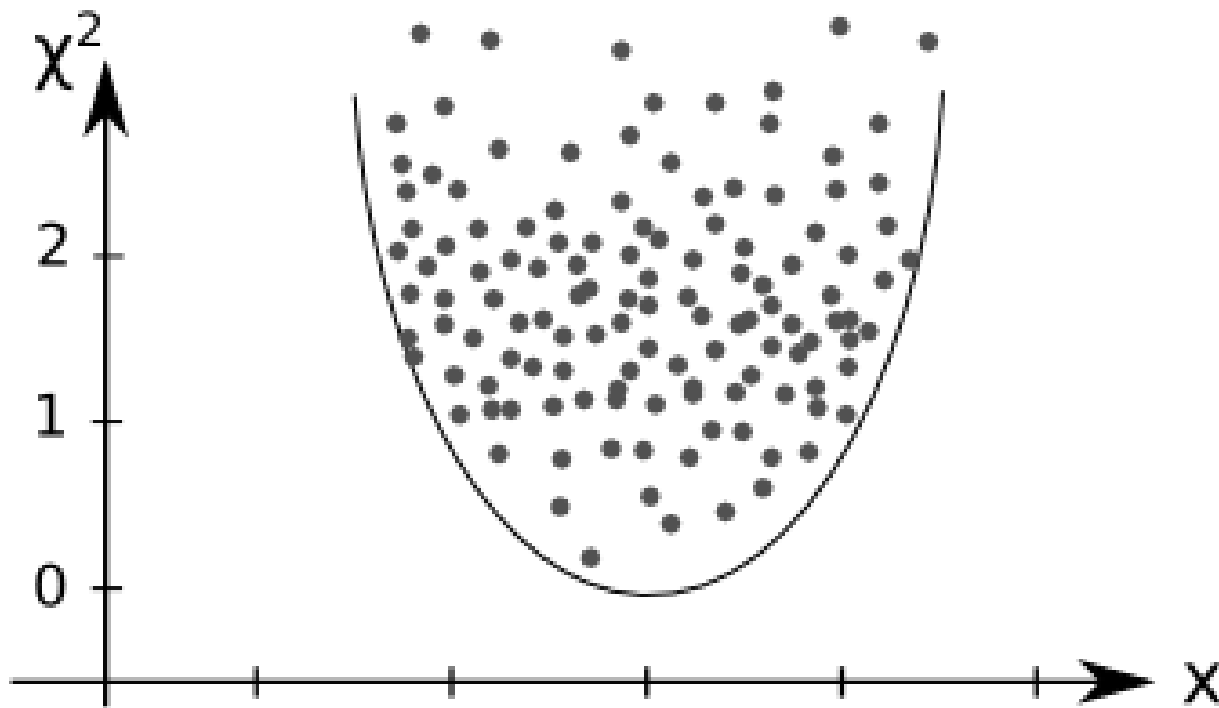


**How many points we need**





# How many points we need



Dong et al. 2007, 664, 862 gives this approximate formula:

$$N = 2^{k/2} \Gamma\left(\frac{k}{2}\right) e^{1/2}$$



# The End

- end for now, but workshop is going on