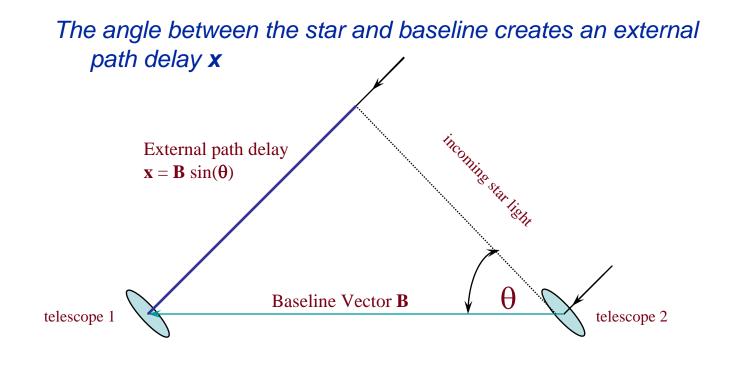
## Interferometric Astrometry from Space

M. Shao

# Outline

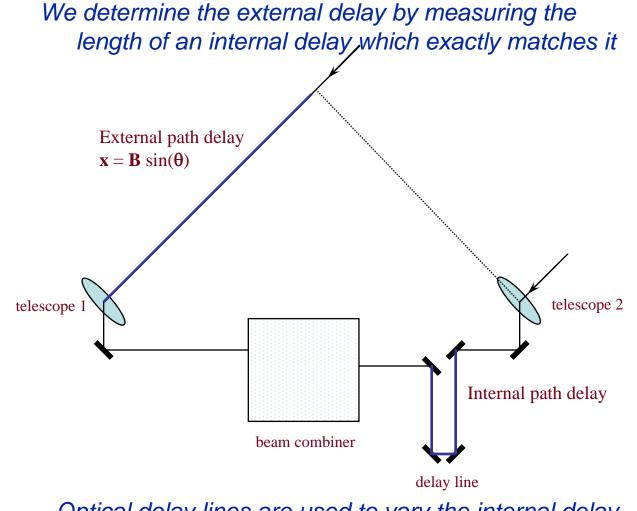
- Space Astrometry with stellar interferometers (not scanning telescopes, GAIA)
- Basics of astrometry with a space interferometer (SIM)
- Pointed, or targeted observations
- Two modes of operation
  - Narrow angle astrometry (1 uas single epoch, 0.1 uas mission average)
  - Global astrometry (4uas mission average for grid)

#### Basics of Interferometric Astrometry Star-Baseline Geometry



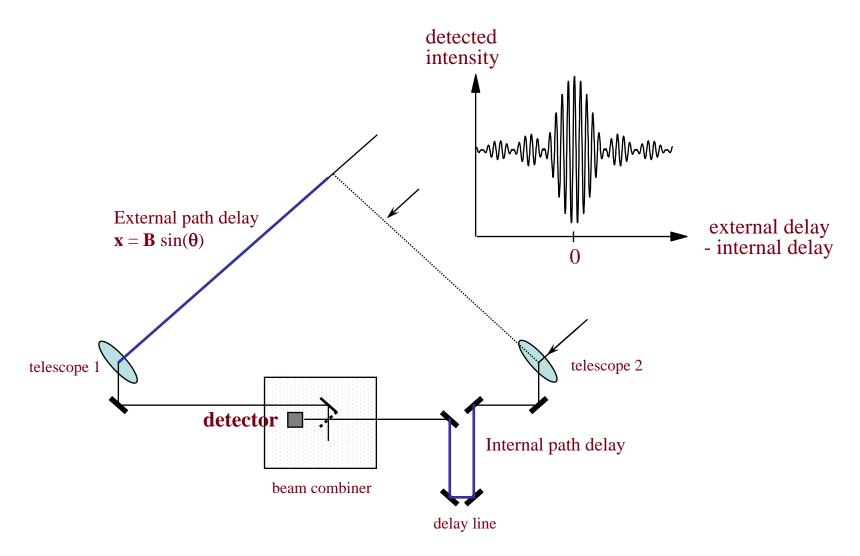
If we know **B**, and can determine **x**, we can solve for the relative star position  $\theta$ 

### **Determining the External Delay**



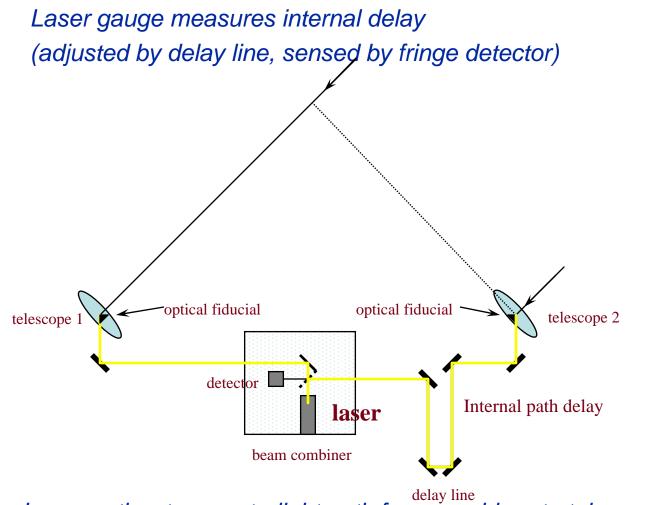
Optical delay lines are used to vary the internal delay

#### Fringe Position as a Measure of Pathlength Equality



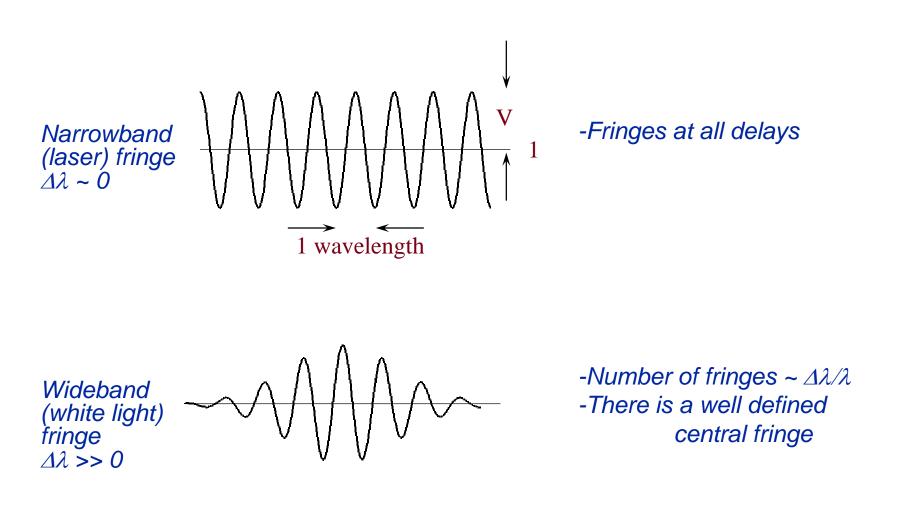
The peak of the interference pattern occurs when the internal path delay equals the external path delay

### **Internal Metrology**



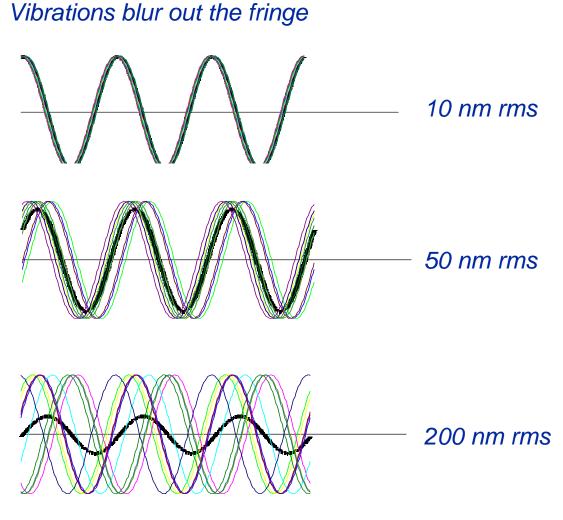
Laser path retraces starlight path from combiner to telescopes

#### **About Fringes**



-Fringe position tells us about position of source
-Fringe visibility tells us about structure of source (extended sources have reduced fringe visibility)

## **Requirements on Fringe Stabilization**



Need real-time control of pathlength to ~10 nm ( $\lambda$ /50) for high fringe visibility

#### SIM Fringe Detector (conceptual schematic)

Light is combined A A 2~3 arcsec Field stop Vibrating mirror 250Hz triangle wave 1um

CCD read out @ 8 samples/um

One Laser metrology system measures the optical path diff (A-B) from the combining beam splitter to optical fiducials at siderostat that defines the baseline vector.

#### Accurate White Light Fringe Phase Measurement

- 1 uas accuracy with a 10m baseline => optical path accurate to ~50pm.
- The allocation to white light fringe measurement is ~ 20pm or a required accuracy of λ/30,000
- Normal opd dither modulation and demodulation isn't accurate enough
- Inten =  $1 + vis^*sin(2\pi X/\lambda + \phi)$  in monochromatic light

	Total	Error				
<del>)</del>	50	pm				
Photon noise			Inst	Error		
~35 pm			~35	5 pm		
	Fringe	Phase			Other	lnst err
	~20 pm				~29	pm

# White Light Fringe Phase 2

Inten =  $1 + vis^* sin(2\pi X/\lambda + \phi)$ 

Measuring Inten(1-8), one then solve for in a least sq's sense,  $\phi$ , vis etc.

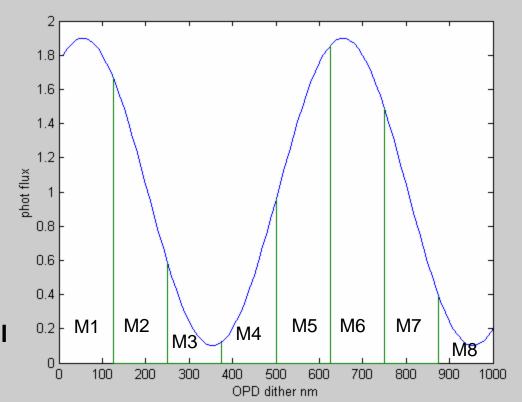
Errors in the knowledge of X produces both random and Systematic errors

Systematic errors are due to non-linearities in PZT/voicecoil hysteresis in PZT vibrations at the modulation freq or harmonics

Random errors from

vibration at freq other than the modulation freq

Errors in our knowledge of X result 1:1 in errors in  $\phi * \lambda //2\pi$ Random errors in X will average down ~sqrt(N), but systematic errors won't (and often the systematic errors can be ~  $\lambda /50$  or larger



# White Light Fringe Phase 3

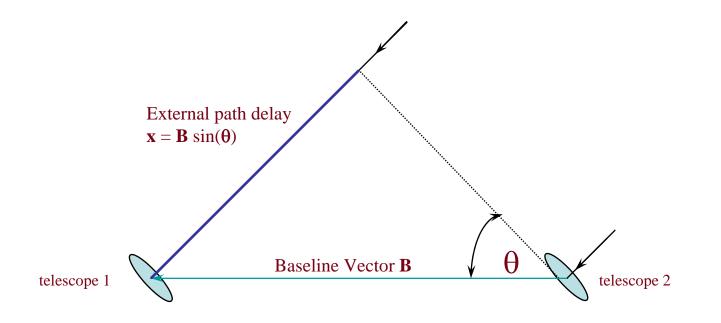
- By measuring the modulator motion with laser metrology with systematic errors < 10pm, and random noise < 10pm/sqrt(hz) white light fringe measurements can be extremely accurate.
  - However, the metrology data must be used when demodulating the whitelight fringe.
  - Normally we solve for the phasor components of the whitelight fringe, in a least squares fashion
    - [Vis\*sin(phi), Vis\*cos(phi), DC] = pseudo\_inv \* [M1...M8]
    - The brute force approach to using the metrology data is to calculate a diff pseudo\_inverse for every modulator stroke based on the X's measured.
      - However a much more computationally efficient route is possible is the modulation waveform is highly repeatable.
- Fundamental limits (beside stellar photon noise) to w.l. measurements are due to
  - errors in the metrology system
  - Errors in the timing of the metrology and ccd measurements.

## Some Numbers

- Metrology detectors ~3Mhz bw 1e-12 W/rthz, ~30 nw received signal power. ~ 5 pm/rt\_hz, two arms total ~7pm/rthz
- 1usec timing uncertainty (met vs CCD) ~0.5nm/sample ~ 11pm/rt\_hz
- Theoretically SIM starlight fringe detector (infinitely bright star) should be capable of 13pm (in 1 sec) ~ 50 nano-arcsec in a 30 sec integration observation. Actual performance is ~< 300 nano-arcsec.</li>
  - Other error sources dominate the ~ 1uas error budget.

#### **Star-Baseline Geometry**

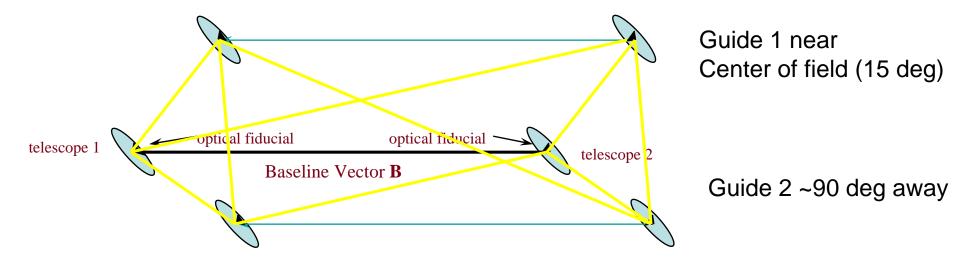
We now know x; what about B?



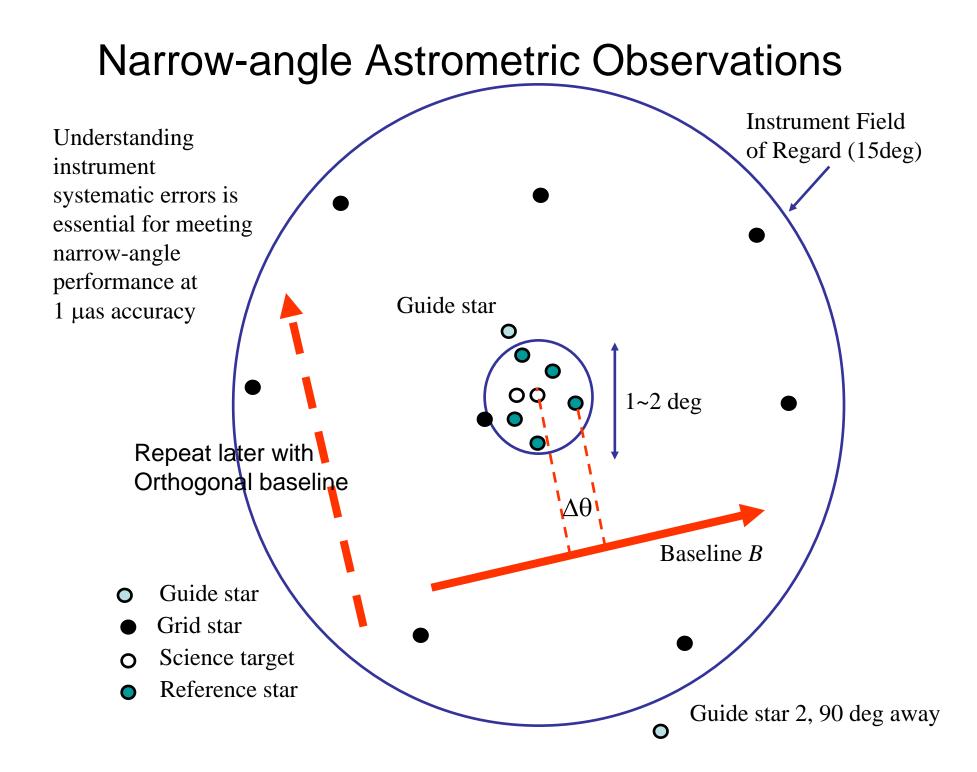
## **External Metrology**

SIM uses 2 guide interferometers looking at two guide stars (7 mag) to define an inertial frame to < 1uas/1hr

External laser metrology measures the relative baseline vectors of The two guide interferometers wrt the science interferometer



The physical baseline of SIM will move ~ 0.1 arcsec on a time scale of ~30 sec. In data reduction, we define a "regularized" baseline that is fixed in inertial space to < 1uas over ~ 1hr by using information from both guide interferometers and the external laser metrology truss.



# Error Sources and Observation Design

- Thermal drift (time dependent biases)
  - The laser measures the optical path at the center of the starlight beam in a direction very close to parallel to the starlight.
  - Change in the curvature of the starlight optics can produce errors
  - Change in the alignment of the metrology wrt starlight => errors
  - Change in temp of transmissive optics will change the dispersion of the glass (1.32um metrology vs 0.6um starlight)

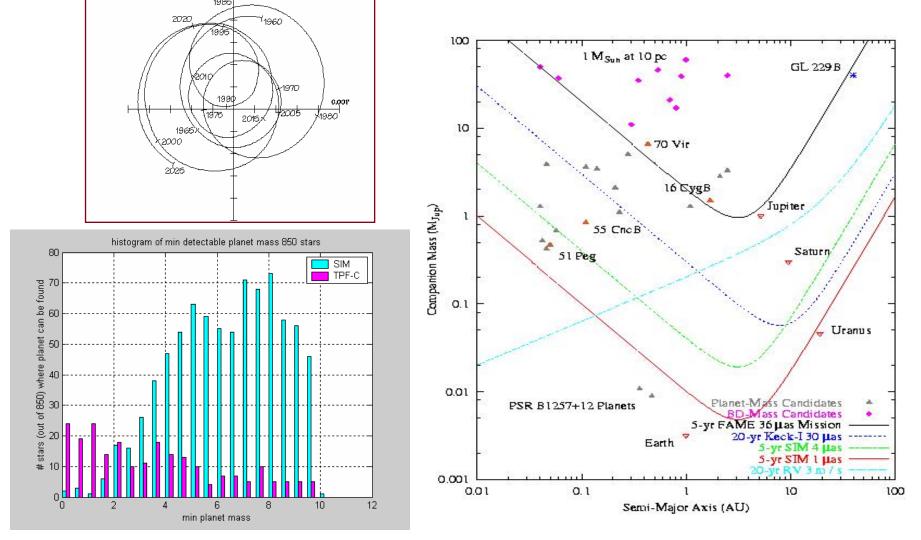
1 urad alignment error => ~20pm

- Field dependent biases
  - Beam walk (when the siderostat articulates, the starlight footprint on the mirror changes) Same for laser footprint on CC.
  - Bi-linear errors (static misalignment \* field dependent offset or field dependent misalignment \*static beam offset)
  - CC polarization errors, CC dihedral errors

#### Observation Planning Around Systematic Errors

- To reduce the effect of temporal drifts, chop between target and ref stars.
  - R1-T-R2-T-R3-T-R4-T-R1-T-R2-T-R3-T-R4-T-R1-T-R2-T-R3-T-R4
- Relative astrometry (wrt ref stars) use the ref stars to define the local frame's zero point, and X-scale and Y-scale
  - Grid stars are used to determine the orientation of the local frame
  - 1<sup>st</sup> Field dependent errors that matter are 2<sup>nd</sup> order
- To reduce the effect of field dependent errors limit the field of view to ~ 1 deg radius.
- To reduce the photon noise contribution, use 10 mag or brighter stars.

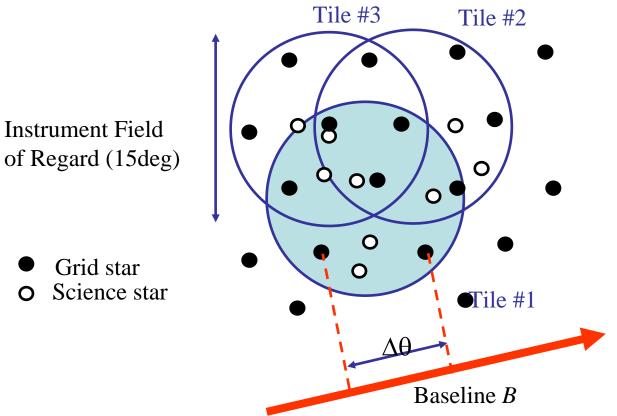
# Application of Narrow Angle Astrometry Planet Detection



Detection Limits SIM: 1 μas over 5 years (mission lifetime)

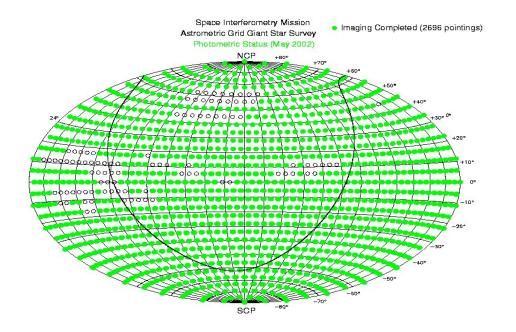
## **Global Astrometry**

At any one time, SIM's field of regard is 15 deg. In order tie the whole sky together, SIM makes measurements over  $4\pi$  in a series of overlapping tiles.



## What is the Grid?

 A regularly spaced set of 10~12 mag stars that cover the whole sky, along with 25~50 QSO's that form a reference frame for SIM global and narrow angle observations.



- Grid stars: Moderately bright (11 mag) ~1300 stars in a regular grid pattern
  - K giants were chosen because they are intrinsically bright, hence distant, 1~2 Kpc
  - At such a distance jovian planets would in general would produce nonlinear motions over 5 years < 4 uas.</li>

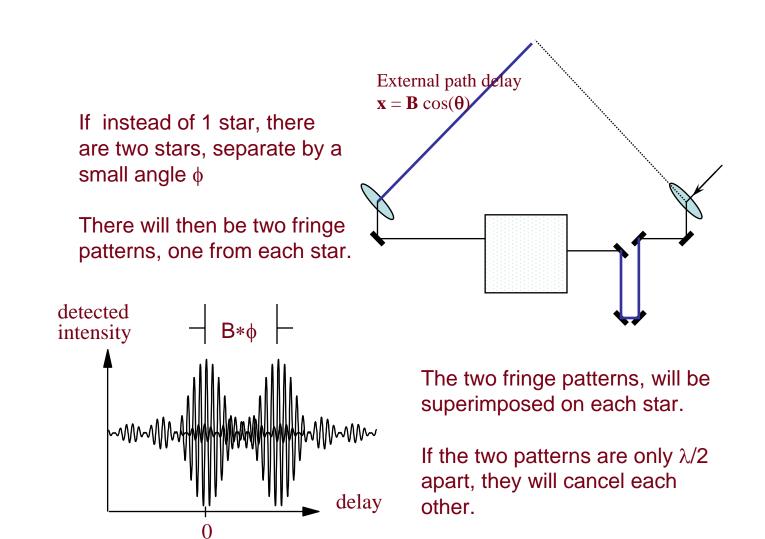
# Solving the Simple Grid

- Each tile has ~7 grid stars, 7 delay measurements.
- There are ~1300 overlapping tiles (per orange peel)
- 2 baseline orientation per tile
- 22 orange peels in a 5 year mission
- The 5 yr grid has ~400,000 measurements
- Astrometric variables (RA, Dec, PM\_RA, PM\_Dec, Prlx) ~6500
- Nuisance parameters (regularized baseline vectors xyzc) ~175,000
- Large least squares fit
- Approx results
  - Position accuracy ~ 4uas (for single epoch accuracy 10uas)
  - Proper motion accuracy ~ 2.5uas/yr
  - Absolute Prlx accuracy ~ 4.5 uas

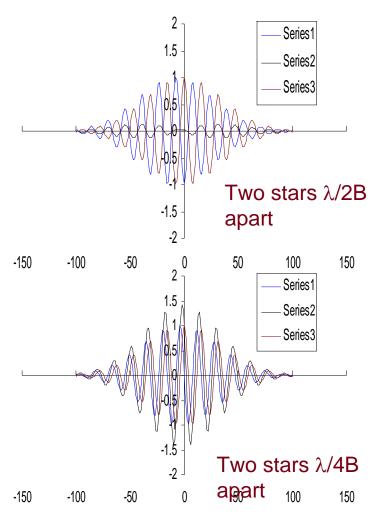
## More on the Grid

- Time doesn't permit me to more than mention some additional issues being studied by the SIM project
- Zonal errors, the errors in parallax (or PM or position) from star to stars have both a random and systematic component. (assuming the actual delay measurements themselves are totally random)
  - This limits the ability to for example determine the distance to an extra galactic object by averaging the parallaxes of N stars in that object
- Solving for field dependent biases. Many (most?) of the field dependent biases in SIM will be stable over very long time scales. In addition to solving for the baseline vector, per tile, it may be possible to solve for field dependent biases. (numerical experiments have shown this is possible if the field dependent errors are stable for several 100 hrs.
- Using QSO's. Todate numerical simulations have only looked at a stellar grid. The use of a number of QSO's may avoid some of the zonal errors that arise from a star-only grid.

### Astrometry of Multiple Stars with SIM



## **Spatial Coherence**



The fringe pattern seen at the combiner is the sum of the fringe patterns of all the objects in the field of view.

In monochromatic light, The sum, can be expressed as:

I(delay) =Σ I( $\theta$ )\*cos((2 $\pi$  $\theta\lambda$  /B)+delay) I( $\theta$ ) is the source brightness distribution

Using the fringe Vis and phase as a function of baseline orientation and length to reconstruct the spatial distribution of a complex source is call synthetic aperture imaging.

SIM's ability to do synthetic aperture imaging is limited by having just 1 (possibly 2) baseline lengths.

# Astrometry of Multiple Star Systems

- However if the object is composed of a few point sources, a modest number of baseline orientations are all that's needed to make rather accurate relative astrometric and photometric measurements.
- Multiple stars (all within ~2 arcsec, the field stop on SIM) are immune to time dependent errors (all objects are observed simultaneously), the have very small field dependent errors. (arcsec versus 1 deg field of view) The main noise will be photon noise and random errors in the fringe measurement. Unfortunately photon noise is ~sqrt(2) of the total error for nominal targets (10 mag for narrow angle astrometry).
- Significant improvement over the nominal ~1 uas accuracy of narrow angle measurements are possible for multiple stars, only if the objects are significantly brighter than 10 mag. (or the astronomer is willing to spend a lot of integration time.)

# Astrophysical Errors or

One person's signal is another person's noise

- Binary stars (for ref stars or grid stars)
- Planets around ref stars or grid stars
- Star spots (on target or ref stars)
- There is no one solution for all these problems
- Grid, ref stars
  - Extensive RV survey to eliminate all stellar companions and some planetary companions.
  - Solve for companion orbits
  - The issue of astrophysical noise on the grid has been the most studied, with detailed monte carlo simulations of binary and planetary companion's effect on the grid's accuracy after RV vetting of potential grid stars.
- Spots, photometric monitoring. Modeling the astrometric effects with multi-color astrometric measurements.

## **SIM Science Team**

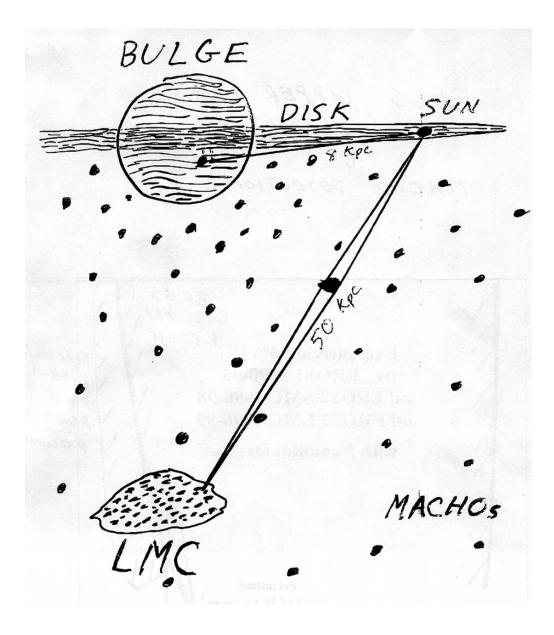
#### **Key Science Projects**

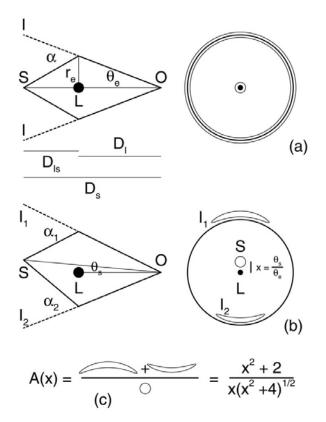
Names	Institutions	Topic
Dr. Geoffrey Marcy	University of California, Berkeley	Planetary Systems
Dr. Michael Shao	NASA/JPL	Extrasolar Planets
Dr. Charles Beichman	NASA/JPL	Young Planetary Systems and Stars
Dr. Andrew Gould	Ohio State University	Astrometric Micro-Lensing
Dr. Edward Shaya	Raytheon ITSS Corporation	Dynamic Observations of Galaxies
Dr. Kenneth Johnston	U.S. Naval Observatory	Reference Frame-Tie Objects
Dr. Brian Chaboyer	Dartmouth College	Population II Distances & Globular Cluster Ages
Dr. Todd Henry	Georgia State University	Stellar Mass-Luminosity Relation
Dr. Steven Majewski	University of Virginia	Measuring the Milky Way
Dr. Ann Wehrle	NASA/JPL	Active Galactic Nuclei

#### **Mission Scientists**

University of Washington	Education & Public Outreach Scientist		
h University of California, San Diego	Data Scientist		
NASA/JPL	Instrument Scientist		
California Institute of Technology	Interdisciplinary Scientist		
Space Telescope Science Institute	Synthesis Imaging Scientist		
	h University of California, San Diego NASA/JPL California Institute of Technology		

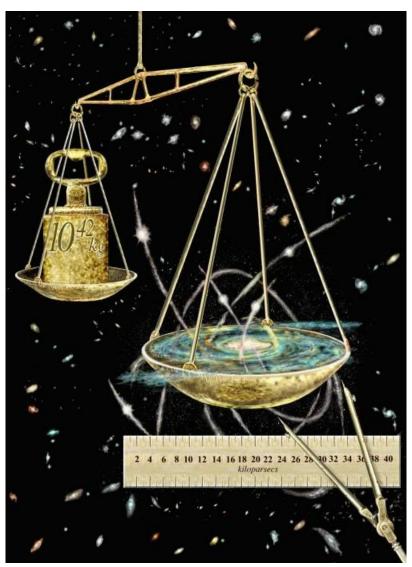
### Galactic Structure from Microlensing



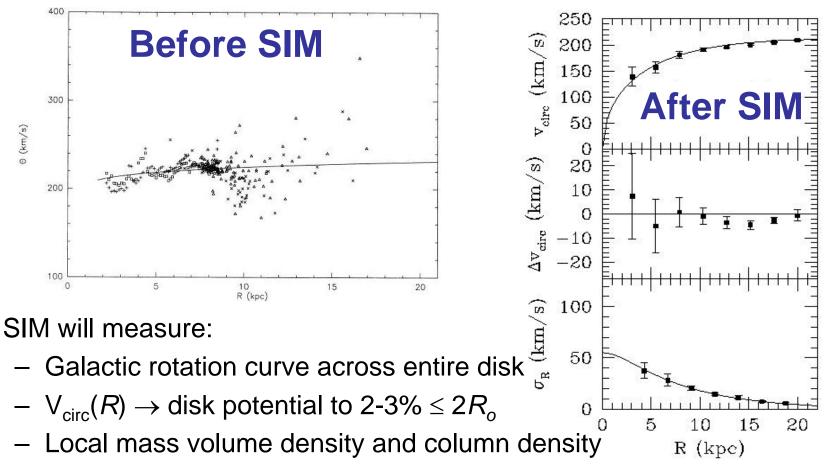


# Taking the Measure of the Milky Way

- Unique, legacy, measurements of fundamental parameters of the Milky Way:
  - Mass scale  $\rightarrow$  Total mass
  - Distance scale  $\rightarrow$  Size
  - Dynamical scale → Rotation curve



#### **Probe of Inner Galactic Potential**

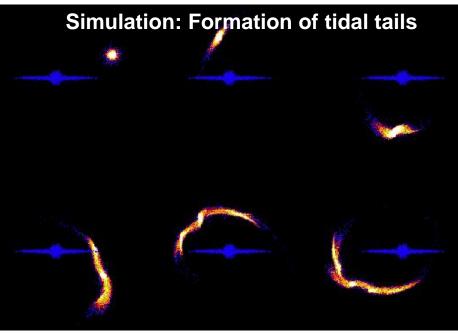


- Amplitude, pattern speed, shape, wavelengths, phase for large non-axisymmetries:
  - bars, warps, spiral arms

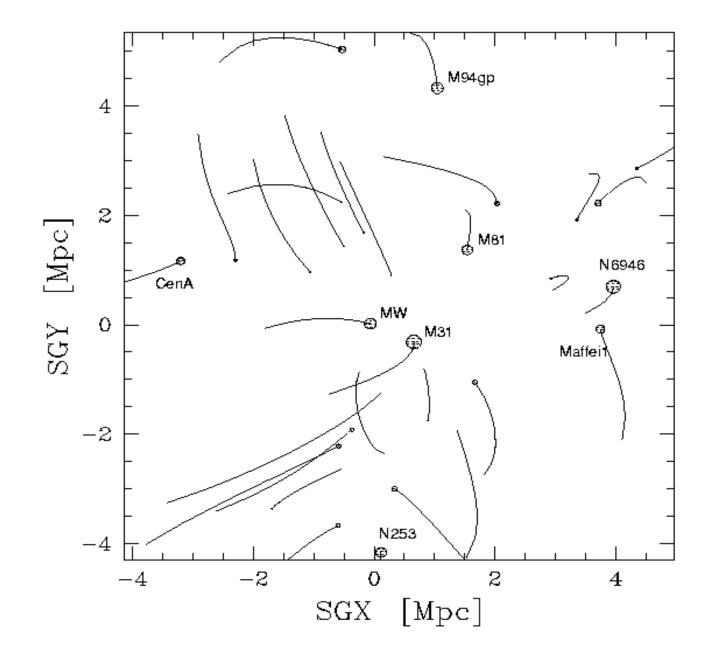
# Mass of the Galaxy (Dark Halo)

- SIM is the only means for obtaining precision velocities in outer Galaxy
- SIM can determine mass vs. radius to R > 200 kpc via complementary methods:
  - Jeans Equation: ~1000 random field giants, Galactic globulars and satellite galaxies
  - Stars in tidal streams (e.g., Sagittarius): Milky Way potential from true 3-D orbits
     Simulation: Formation of tidal tai

Polar ring galaxies: proven gravitational laboratories

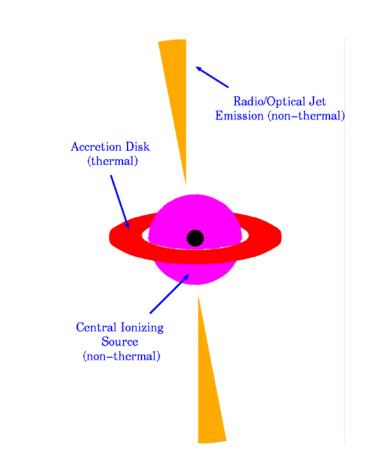


## Dynamics of the Local Universe



# Physics of Active Galactic Nuclei

- Does the most compact non-thermal optical emission from an AGN come from an *accretion disk* or from a *relativistic jet*?
- Do the cores of galaxies harbor *binary supermassive black holes* remaining from galaxy mergers ?
- Can AGNs be used to 'anchor' the SIM astrometric reference frame (the grid) ?



# **Stellar Astrophysics Goals**

- Precise Masses and Luminosities
  - Open clusters
  - Selected classes of objects
- Population II Distance Scale
  - Ages of globular clusters
  - RR Lyraes as standard candles
  - MS turnoff stars and subgiants in the halo
- Dynamics
  - Black hole and RS CVn binary emission
  - Paths of neutron stars and OB stars