Interferometer Optical Design

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Goals of this talk:

1. Learn to think in terms of wavelets.

- 2. Learn how to calculate the interference of wavefronts for any optical system.
- 3. Learn how to separate astrophysical from instrumental effects.

Note: Direct combination of wavefronts (homodyne detection) is discussed here, i.e. $\lambda < 10 \mu m$; see radio for heterodyne detection.

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Summation of wavelets

Born and Wolf (7th edition, p. 428) define the wavelet summation integral as the Fourier-transform relation between amplitude in the pupil $A_{in}(x,y)$ and amplitude in the focal plane $A_{out}(u,v)$.

Image amplitude = Sum of wavelet amplitudes

$$A_{out}(u,v) = \frac{1}{\lambda f} \int A_{in}(x,y) e^{-ik(xu+yv)/f} dx dy$$

where

$$|A(x,y)|^2 = energy / area = Intensity$$

Simplify: (1) 2D \rightarrow 1D; (2) coef.= 1; (3) u/f = θ = angle in focal plane.

Derive singletelescope response to point source



Single telescope again
add crustmat
$$\begin{bmatrix} A_{i+1}(0) = \int_{-D/2}^{+D/2} e^{i(2\pi \frac{\pi}{2} + \phi)} dx \\ -D/2 \end{bmatrix} = \int_{-D/2}^{+D/2} dx = \frac{\min(\pi \partial D/\lambda)}{\pi \partial D/\lambda} e^{i} \\ I_{tel} \quad is \quad in changed,$$

add off-axis $\begin{bmatrix} A_{tel}(0) = \int_{-D/2}^{+D/2} e^{i(2\pi \frac{\pi}{2} + \theta)/\lambda} dx \\ -D/2 \end{bmatrix} dx = \frac{\sin(\pi (\theta - \theta_0) D/\lambda)}{\pi (\theta - \theta_0) D/\lambda} \\ I_{tel} \quad is \quad skifted to \quad center of the 0.$
add obase $\frac{step(merris)}{\frac{1}{2} + e^{i}(\theta)} = \int_{0}^{+D/2} e^{i(2\pi \frac{\pi}{2} + \frac{\pi}{2} + \frac{\pi}{2})} dx + \int_{0}^{0} e^{i(2\pi \frac{\pi}{2} + \frac{\pi}{2} + \frac{\pi}{2})} dx \end{bmatrix} / J$
 $I_{tel}(\theta) = \int_{0}^{+D/2} e^{i(2\pi \frac{\pi}{2} + \frac{\pi}{2$

Derive interferometer (2-tel.) response



Derive response



Binary star interferograms



Delay Offset (em)

Model interferogram for a binary star, with well-separated fringe packets.

Observed interferogram of a very wide-spaced binary. CCD detector, no filter, IOTA interferometer, 1996 data.

Derive uniform disk response

Add up (incoherrout) fringe pattorns; from disk :
intensity:
$$I_{usp}(\theta) = \sum_{\substack{sq \ disk}} (intensities) = \int_{sq \ disk} I_{int}(\theta - \theta_x) \cdot d\theta_u \, d\theta_y / \int_{dt} = \int_{aus} I_{tai}(\theta) \cdot \frac{1}{2} [1 + \cos 2\pi(\theta - \theta_x) B/\lambda] \cdot \theta_{disk} \cdot d\theta_x / \theta_d^2$$

 $= \int_{\theta duk/2} I_{tai}(\theta) \cdot \frac{1}{2} [1 + (\frac{\sin \pi B \theta_{disk} / \lambda}{\pi B \theta_{disk} / \lambda}) \cdot \cos \frac{2\pi \theta B}{\lambda}]$
 $\frac{visibility}{Uusp} = \frac{\sin (\pi B \theta_{disk} / \lambda)}{\pi B \theta_{disk} / \lambda}$, square disk.
 $V_{usp} = \frac{2 J_1 (\pi B \theta_{disk} / \lambda)}{\pi B \theta_{disk} / \lambda}$, round disk.
 $I_{usp} = \frac{2 J_1 (\pi B \theta_{disk} / \lambda)}{\pi B \theta_{disk} / \lambda}$, round disk.
 $I_{usp} = \frac{2 J_1 (\pi B \theta_{disk} / \lambda)}{\pi B \theta_{disk} / \lambda}$, round disk.
 $I_{usp} = 0$ when $\theta_{disk} = 1.22 \lambda / B$, $B = 1.22 \lambda / \theta_{dis}$
 $\frac{phase}{T}$ phase = $[0]$ inside odd lobes $\int_{usp} \frac{1}{\pi} \int_{usp} \frac{1}{\pi} \int_{us$

Uniform disk: interferograms



Beam pattern on sky.

Think like a radio astronomer. The antenna pattern is considered to be projected out from the receiver horn a antenna 1 array onto the sky. As you more the autonna, or change the phase at an array elowout, the pattern sweeps across the sky. The received signal is the convolution of the moving pattern and the sources in the sky. A sinusoidal pattern picks out the fourier component at that spacings of fringes.



Van Cittert-Zernike theorem

Michelson's stellar interferometer

Suppose we decouple the collecting aportures at B from the telescope feed aportures at B. The cohoronce is measured by B. **HD**-H The display pattern is set by Bo- $I_{int}(\theta) = I_{tel}(\theta) \cdot \frac{1}{2} \left[1 + \left(\frac{\sin \pi B \theta_{divk} / \lambda}{\pi B \theta_{min} / \lambda} \right) \cos \left(2\pi \theta B_{tel} / \lambda \right) \right]$ degree of medulation indep. of O modulation vs B envelupe with pervised indeps of B and Back . magnification. So can make Bo any convenient value. Michelson used Boe 1.14 so the frings width is $\theta_{int} = \frac{\lambda}{2B_{i}} = 0.045$ aresee. Assume his eye had $\theta_{eye} = 1.22 \frac{\lambda}{5-m} = 25.$ mesec. Magnity But to match Baye with exercise M, $M = \theta_{eye} / \theta_{int} = \frac{25}{100} \approx 600.$ details. Tilt plate gives angle notion , + superposes images, i.e., makes wavefrmits parallel at entrance papil. Wedge plates give variable thickness, to componsate for tilt plate's thickness, is., makes all color wavefronts arrive at same time as in other beam.

Image-plane interferometer



Pupil-plane interferometer



Colors in interferogram









Theta² nulling





Theta⁴ nulling



The amplitude from all 4 apartures is, assuming the outer ones have relative weight E $A_{-} = e + e - e - (-e e)$ = $2i \cdot \{ sin (k \theta r) - \frac{\epsilon}{sin} (k \theta r') \}$ where we have added exactly it retardation to flip the sign. $A_{-} \simeq k \theta (r \cdot \epsilon r') - \frac{(k\theta)^{3}}{s!} (r^{3} - \epsilon r^{3}) + \cdots$ =0 if $\varepsilon = \tau/r'$ Then $A_{-} \simeq -(\underline{k} \Theta r)^{3} \cdot (1 - \frac{1}{\epsilon}) + \cdots$ 111111100 star So 2 extra mirrors, or petals, will work, provided that phase control exists.

Multiplexing in the image plane



Multiplexing in the pupil plane



FOV. The schemes above have a FOV $\geq \Theta_{tel}$, i.e. small, because output pupils \neq scaled input pupils.

Golden rule



Figure 4.9: Generately for 2 element Michelson interferometer.

Output pupil must be a scaled version of input pupil in order to obtain a wide field of view.



Pupil densification



optics. Multiple mirrors form a sparse paraboloidal giant mirror, and a lens (FL) in the focal plane forms a pupil image on a pair of clenstarays 13 and L2, having short and lang focal lengths; respectively. This setup-enlarges the subpupils in the extraperture compared to those in the entrance aperture, producing a usable image on the carners.

A. Labegrie, Science, 1999 or 2000

Instrumental effects: 1

$$\frac{Bandpass}{M} = \frac{1}{\pi \cdot x \cdot \omega T}$$

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$$\frac{1}{\pi \cdot x \cdot \omega$$

Instrumental effects: 2

Non-Statures. If the wavefronts have rms parturbations
$$\delta$$
, then
 $\frac{1}{4 \pm 1000 \text{ factors}}$. Usertones $\approx e^{-(2\pi\delta/\lambda)^2}$.
If there are N surfaces of δ_0 each, then
 $\delta \approx N^{42} \cdot \delta_0$.
If $\delta = \lambda/20$ is rms of each bears, then
 $V(\lambda/20) \approx e^{-(\pi/10)^2} \approx 0.90$.
Shear. No effect, unless beams no longer overlap.
Different See rol-int-calc.
to issues
diameters.

Filter and interferogram shapes

Measuring visibility

$$\frac{\lambda/4 \text{ steps}}{(1+1)^2} \quad (0,1,2,3), \text{ measure } \mathbf{I}(\mathbf{x}),$$

$$\text{calculate } \mathbf{V} \sim \frac{\mathbf{0}-\mathbf{2}+\mathbf{1}-\mathbf{3}}{\mathbf{0}+\mathbf{1}+\mathbf{2}+\mathbf{3}} \quad \underbrace{\mathbf{A}}_{\mathbf{1}+\mathbf{3}} \cdot \mathbf{1}$$

many
$$\lambda$$
 sweep. Change $x = vT$ and repeat in triangle wave.
- fit theoretical wave packet to time data;

disponsed

Charses

Strehl: 1

Strehl ratio is approximately $S = e^{-\phi^2}$ where ϕ is the rms phase error across a wavefront.

Observed visibility is the product of 3 terms:

$$V_{observed} = S_{atmos}S_{instrum}V_{object}$$

Instrumental Strehl ratio is the product of many terms: $S_{instrum} = S_{servo}S_{flat}S_{align}S_{diffraction}S_{flux}S_{overlap}S_{vibration}S_{window}S_{polarization}$

Strehl: 2

Atmospheric variance, with tip-tilt removed by a servo system with bandwidth v/ π D, is $\phi^2 = (0.134 + 0.096)(D/r_0)^{5/3}(\lambda_0/\lambda)^2$

Wavefront flatness variance from mirror surfaces is $\phi^2 = \phi_1^2 + \ldots + \phi_n^2$

Mirrors are often specified in terms of surface peak-to-valley where an empirical relation is PV = 5.5 RMS

Polarization and visibility

Visibility reduction factor

Beam 1:
$$\vec{A}_1 = (A_x, A_y)_1 = a_1 e^{ik_3} (1, e^{ik_2})$$

Beam 2: $\vec{A}_2 = (A_x, A_y)_2 = a_2 e^{ik(3+k)} (1, e^{ik_2})$

Combined: $I = |\vec{A}_1 + \vec{A}_2|^2$

$$I = \overline{I} \cdot \left[1 + \left(\frac{2a_1a_2}{a_1^2 + a_2^2} \right) \cdot \cos\left(kl + \frac{\phi}{2}\right) \cdot \left| \cos \frac{\phi}{2} \right| \right]$$
visibility modulation polarization term term term

where $\phi = \phi_2 - \phi_2$ = relative phase shift between 2 beams.

. In unpolarized light, the measured visibility can be permanently degraded by purely instrumental polarization effects, in the amount [cos f]] which is a function of wavelength only.

Injecting starlight into a fiber

• Efficiency set by the overlap integral: in the focal plane: $\rho = \left| \int E_{tel} E_{fibre}^* \right|^2$ => the field *amplitudes* must match

Electric vector control

Integrated optics: 1

Figure 1. Description of the IONE-LOTA three-way beam combiner. Three inputs are splitted with three "Y" junctions to provide a pairwise beam combination with another as, of three couplers

Figure 2. Schematic description of the LONIC banch (see text for details)

Integrated optics: 2

